### Conceptual Fingerprints: Lexical Decomposition by Means of Frames – a Neuro-cognitive Model

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**Conceptual Fingerprints (ICCS 2007)** 

Wiebke Petersen & Markus Werning

Classification of Concepts

Sortal Frames

Neuro-Cognitive Interpretation

### classifying concepts

person, pope, house, verb, sun, Mary, wood, brother, mother, meaning, distance, spouse, argument, entrance

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### classifying concepts: arity

arity:1	person, pope, house, verb, sun, Mary, wood
arity:>1	brother, mother, meaning, distance, spouse, argument, entrance

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### classifying concepts: uniqueness of reference

	no unique reference	unique reference
arity:1	person, house, verb, wood	Mary, pope, sun
arity:>1	brother, argument, entrance	mother, meaning, distance, spouse

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### concept types (Löbner)

	no unique reference	unique reference	
arity:1	person, house, verb, wood	Mary, pope, sun	
arity:>1	brother, argument, entrance	mother, meaning, distance, spouse	relational
		identificational	

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### concept types (Löbner)

SC: sortal concept	IC: individual concept	
INDEFINITE	DEFINITE	
person, house, verb, wood	Mary, pope, sun	
RC: (proper) relational concept	FC: functional concept	
RC: (proper) relational concept INDEFINITE + POSSES- SIVE	<b>FC: functional concept</b> DEFINITE + POSSESSIVE	

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### *lolly*-frame (sortal concept)



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### sortal-frame definition



#### Definition

Sortal frames are rooted connected, directed acyclic graphs with

- one central node (= root node)
- nodes labeled with types
- edges labeled with attributes
- no node with two equally labeled outgoing edges

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### **AVM-abstraction of sortal frames**





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### subsumption



 $\left[ \texttt{STICK}: \left[ \texttt{SHAPE}: \textit{long} \right]_{\textit{stick}} \right]_{\textit{lolly}} \sqsubseteq$ 



### attributes in frames

Barsalou, 1992: Frames, Concepts, and Conceptual Fields

"I define an attribute as a **concept** that describes an aspect of at least some category member." "Values are subordinate concepts of an attribute."

Guarino, 1992: *Concepts, attributes and arbitrary relations* "We define attributes as **concepts** having an associate relational interpretation, allowing them to act as conceptual components as well as concepts on their own."

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### interpretation of functional concepts

#### denotational interpretation

A functional concept denotes a set of entities:

 $\delta: \mathcal{R} \to \mathbf{2}^{\mathcal{U}}$ 

 $\delta$ (mother) = {*m* | *m* is the mother of someone}

#### relational interpretation

A functional concept has also a relational interpretation:

 $\varrho: \mathcal{R} \to \mathbf{2}^{\mathcal{U} imes \mathcal{U}}$ 

 $\varrho(\text{mother}) = \{(p, m) \mid m \text{ is the mother of } p\}$ 

#### consistency postulate (Guarino, 1992)

Any value of an relationally interpreted functional concept is also an instance of the denotation of that concept.

If  $(p, m) \in \varrho$ (mother), then  $m \in \delta$ (mother).

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### attributes in frames

#### thesis:

Attributes in frames are relationally interpreted functional concepts!

#### consequence:

Sortal frames decompose sortal concepts into functional concepts!

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### type signatures (adapted from Carpenter 1992)

#### Definition

Approp : ATTR  $\times$  TYPE  $\rightarrow$  TYPE is an appropriateness specification on (TYPE,  $\supseteq$ ) if ATTR  $\subseteq$  TYPE and  $\forall a \in$  ATTR:

# attribute introduction: ∃Intro(a) ∈ TYPE with:

- Approp(a, Intro(a)) = a and
- ∀t ∈ TYPE: if Approp(a, t) is defined, then Intro(a) ⊑ t.
- **specification closure:** If Approp(a, s) is defined and  $s \sqsubseteq t$ , then Approp $(a, s) \sqsubseteq$  Approp(a, t).
- attribute consistency: If Approp(a, s) = t, then a ⊑ t.



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### **Frames and Typicality**

instantiation function

 $d: \texttt{TYPE} \times \mathcal{U} \to [0,1]$ 

degree to which an object of the universe  $\ensuremath{\mathcal{U}}$  instantiates a certain type

reference-shifting function

 $\sigma:\mathcal{U}\times\Pi\to\mathcal{U}$ 

maps every object of the universe relative to the path in question onto the same or another object of the universe



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### **Frames and Typicality**

classical bi-valued case

$$d(C, x) = \min_{m \in \mathsf{MaxPath}} d(\Theta(m), \sigma(x, m))$$

an object x is to be subsumed under the decomposed concept C iff all the types of the end nodes are properly instantiated  $(\Theta(m)$  denotes the type of path m)

#### typicality values

$$d(C, x) \geq \min_{m \in MAXPATH} \max_{t \in ALT(m)} \tau(C, m, t) d(t, \sigma(x, m))$$

 $\tau(C, m, t)$  tells how typical the type *t* is for the object  $\sigma(x, m)$  given that *x* instantiates *C* 





# Coherency Chains

 $d(C,x) \geq \min_{m \in \operatorname{MaxPath}} \max_{t \in \operatorname{Alt}(m)} \tau(C,m,t) \, d(t,\sigma(x,m))$ 

- Assumption: Concept C is completely decomposable into a fully specified sortal frame.
- Lowest boundary of the degree to which the network represents an object x under the concept

strength of the strongest weighted coherency chain.

 Any coherence chain is regarded just as strong as the weakest weighted coherence in the chain.





# **Neurobiological Hypotheses**

## **Topology of Neural Feature Maps**

Cells coding for properties of some feature dimension are organized in clusters with a twofold topological structure:

-Neighboring regions of cells (hypercolumns) correspond to neighboring receptive fields.
-Columns (i.e., clusters of cells with the same receptive field and similar feature sensitivity) fan around a pinwheel center.



Orientation map of cat visual cortex. Colors code orientations as indicated by the colored bars. Pinwheel centers are marked (Crair et al. 1997).

## **Object-Related Synchronization**

Cells coding properties of the same object synchronize; cells coding properties of different objects de-synchronize.



Two cells from different columns of area 17 of cat visual cortex with overlapping receptive fields are recorded (from Engel et al. 1991).



- Gestalt principles: Neighboring stimulus elements with like properties are grouped into one object
- Implementation: Oscillators activated by neighboring stimulus elements with like properties synchronize, oscillators activated by neighboring stimulus elements with unlike properties de-synchronize.

(Maye, Neurocomputing, 2003; Maye & Werning, Neurocomputing, 2004, Chaos & Complexity Letters, 2007)



