

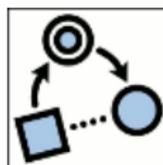
On Frames and their components

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The Structure of Representations in Language, Cognition, and Science

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SFB 991

17. April 2012, Tilburg

outline

- 1 **Frame hypothesis**
- 2 Frames as generalized typed feature structures
- 3 Attributes in frames are types (1st perspective)
- 4 Types are definable by attributes (2nd perspective)
- 5 Outlook

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Frame hypothesis (Löbner 2012)

- H1** The human cognitive system operates with one general format of representations.
- H2** If the human cognitive system operates with one general format of representations, this format is essentially Barsalou frame.

A frame model is needed, that

- is sufficiently expressive to capture the diversity of representations
- sufficiently precise and restrictive in order to be testable

Aim: theory of concepts based on frames as concept representations

Düsseldorf frame group

- Semantics
- Syntax
- Computational Linguistics
- Psycholinguistics
- Neurolinguistics
- Neuroscience
- Cognitive Science
- Psychology
- Philosophy
- History of Science
- Philologies (German, Romanistic)

The task

Formalizing Barsalou's cognitive frame theory

- bridging the gap between cognitive linguistics and compositional semantics

Hypothesis: Frames can be defined as generalized typed feature structures (in the sense of Carpenter 1992)

outline

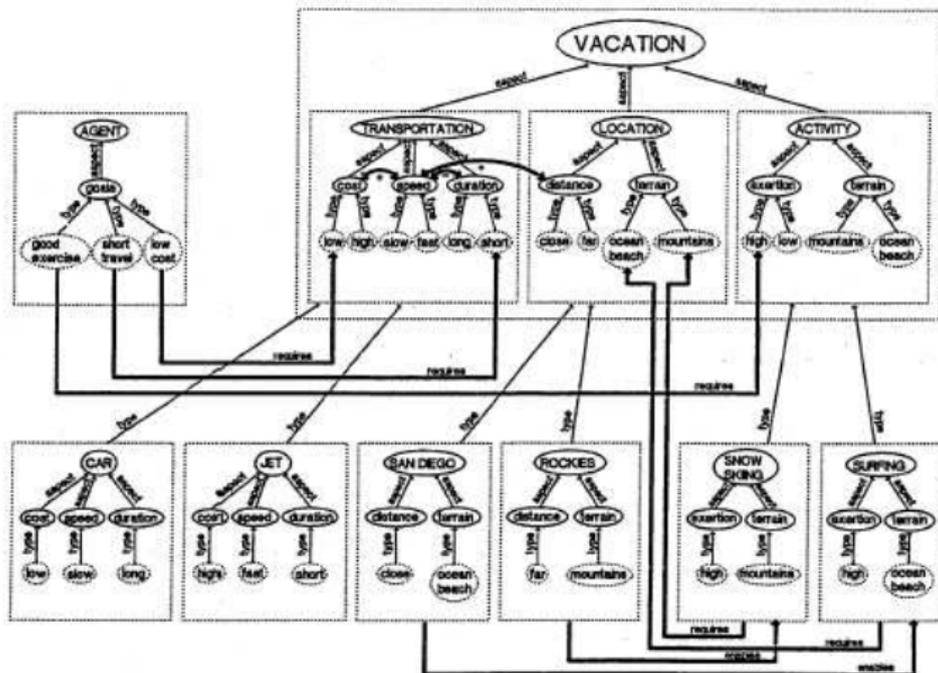
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frames

Barsalou (1992) *Frames, Concepts, and Conceptual Fields*

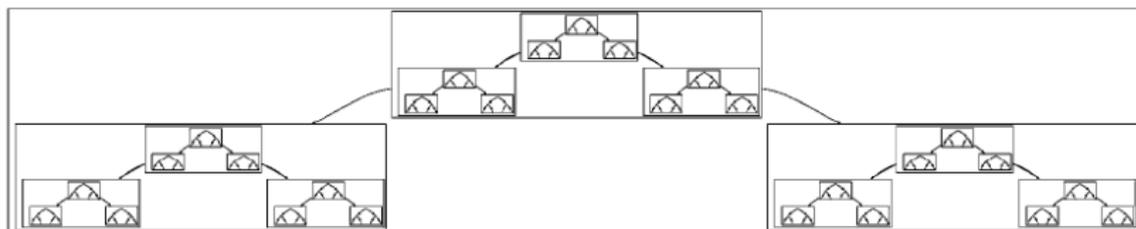
- Frames provide the fundamental representation of knowledge in human cognition.
- At their core, frames contain **attribute-value sets**.
- Frames further contain a variety of relations.
 - **Constraints**

Example: vacation frame with constraints (Barsalou 1992)



Unlimited recursion in frames

Self-similarity in Barsalou's frames (attributes are frames):



Recursion in classical feature structure theories:



feature structures

typed feature structure

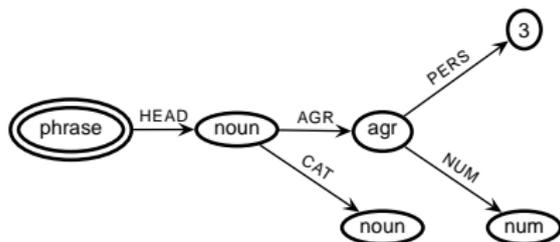
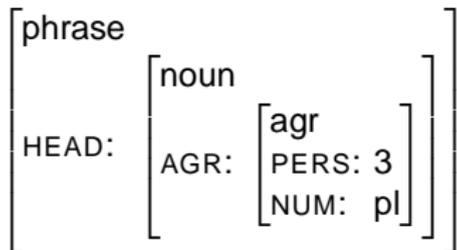
$$\left[\begin{array}{l} \text{phrase} \\ \text{HEAD:} \left[\begin{array}{l} \text{noun} \\ \text{AGR:} \left[\begin{array}{l} \text{agr} \\ \text{PERS: 3} \\ \text{NUM: pl} \end{array} \right] \end{array} \right] \end{array} \right]$$

untyped feature structure

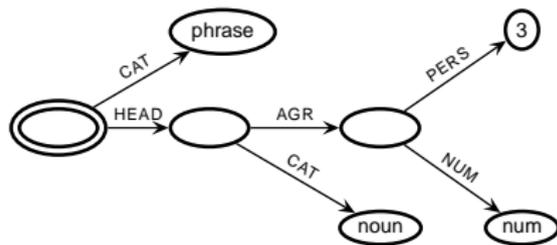
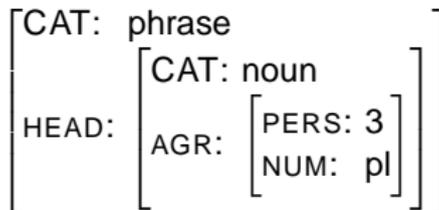
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feature structures

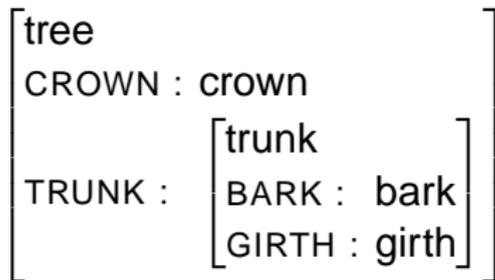
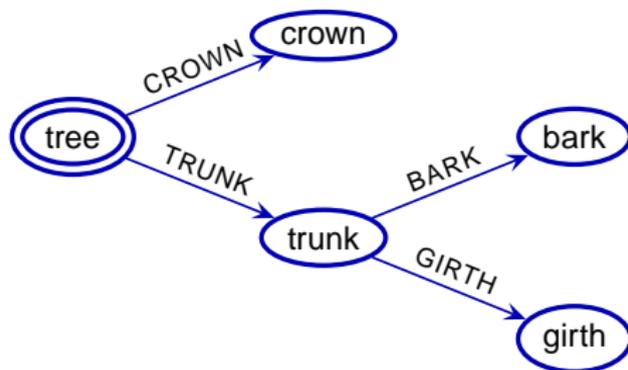
typed feature structure



untyped feature structure



frames as generalized feature structures



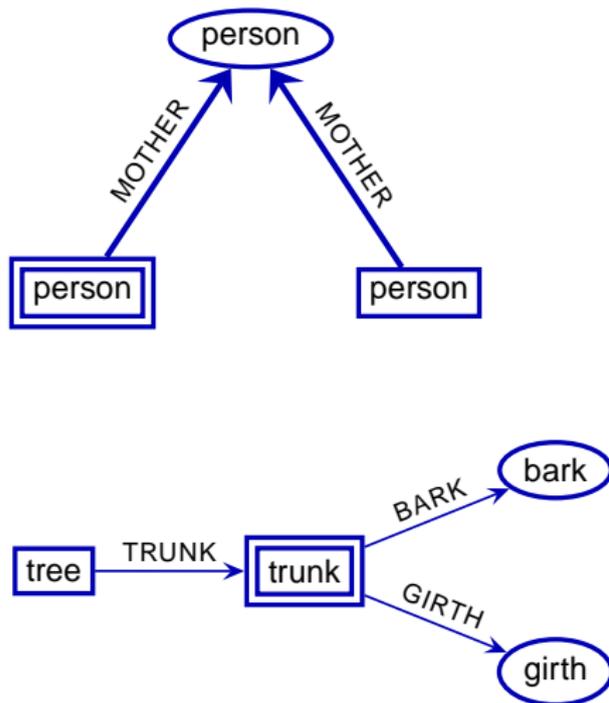
feature structures (Carpenter 1992)

feature structures

are connected directed graphs with

- one central node
- nodes labeled with types
- arcs labeled with attributes
- no node with two outgoing arcs with the same label
- and such that each node can be reached from the central node via directed arcs.

frames as generalized feature structures



Frames (Petersen 2007)

Frames

are connected directed graphs with

- one central node
- nodes labeled with types
- arcs labeled with attributes
- no node with two outgoing arcs with the same label

Open argument nodes are marked as rectangular nodes.

Frames are unrooted feature structures.

Formal Definitions

Definition (Frames)

Given a set TYPE of types and a finite set ATTR of attributes. A *frame* is a tuple $F = (Q, \bar{q}, \delta, \theta)$ where:

- Q is a finite set of nodes,
- $\bar{q} \in Q$ is the central node,
- $\delta : \text{ATTR} \times Q \rightarrow Q$ is the partial *transition function*,
- $\theta : Q \rightarrow \text{TYPE}$ is the total *node typing function*,

such that the underlying graph (Q, E) with edge set $E = \{\{q_1, q_2\} \mid \exists a \in \text{ATTR} : \delta(a, q_1) = q_2\}$ is connected.

Definition (Subsumption)

A frame $F_1 = \langle Q_1, \bar{q}_1, \delta_1, \theta_1 \rangle$ **subsumes** a frame $F_2 = \langle Q_2, \bar{q}_2, \delta_2, \theta_2 \rangle$ ($F \sqsubseteq F'$) iff there is a total function $h : Q_1 \rightarrow Q_2$ with

- $h(\bar{q}_1) = \bar{q}_2$,
- $\forall q \in Q_1 : \theta_1(q) \sqsubseteq \theta_2(h(q))$,
- if $\delta_1(f, q)$ is defined, then $h(\delta_1(f, q)) = \delta_2(f, h(q))$.

(Carpenter 1992)

Definition (Equivalence)

Two frames F_1 and F_2 are **equivalent** ($F_1 \sim F_2$), if $F_1 \sqsubseteq F_2$ and $F_2 \sqsubseteq F_1$.

Definition (Subsumption)

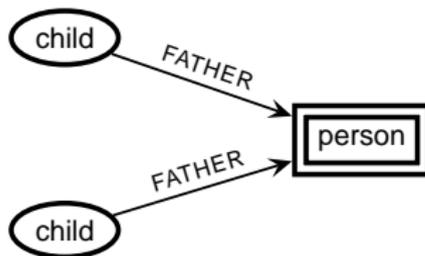
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- $h(\bar{q}_1) = \bar{q}_2$,
- $\forall q \in Q_1 : \theta_1(q) \sqsubseteq \theta_2(h(q))$,
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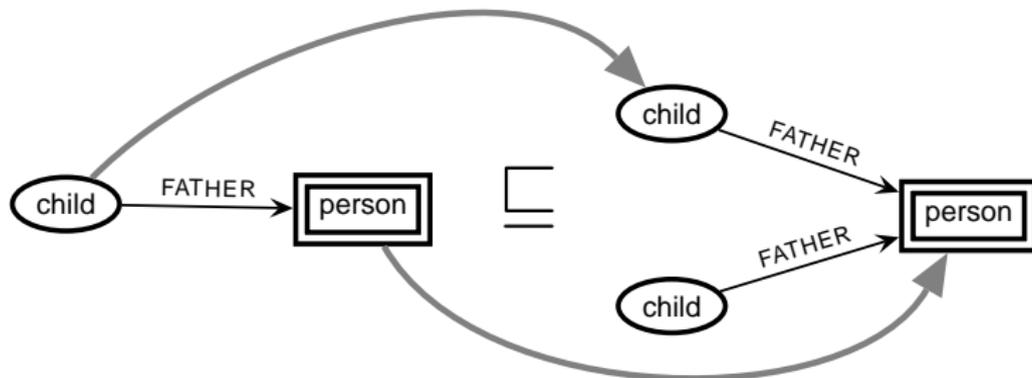
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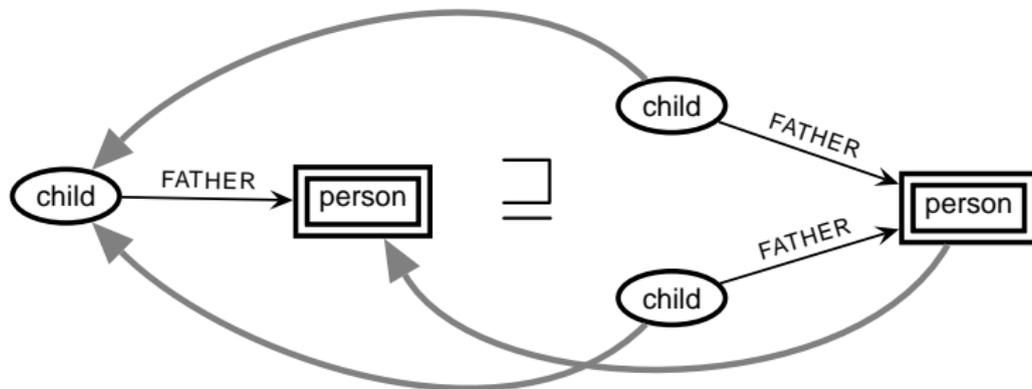
Adaption of subsumption relation



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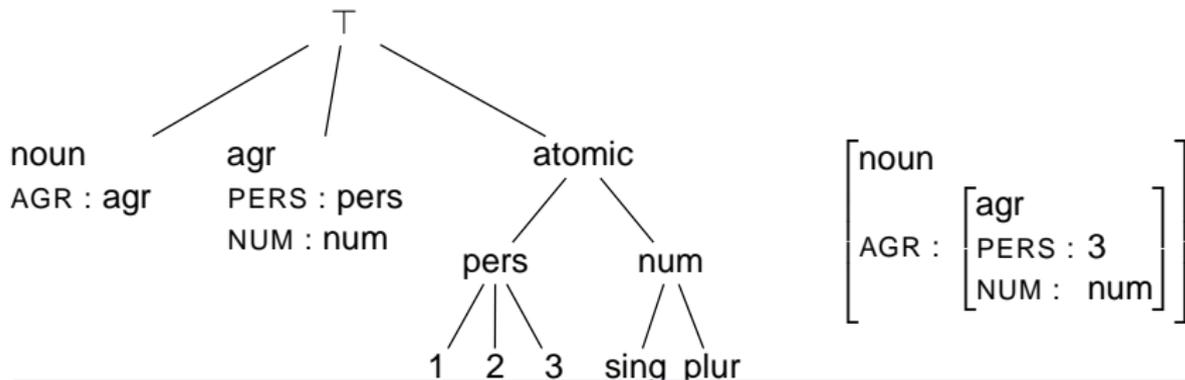


why typed frames and type signatures?

modeling convention (Carpenter 1992:34)

- The nodes of a feature structure are taken to represent objects, and we assume that every node is labeled with a type symbol which represents the most specific conceptual class to which the object is known to belong.
- An arc between two nodes indicates that the object represented by the source node has a feature, represented by a feature symbol, which has a value represented by the target node.
- We think of our types as organizing feature structures into natural classes.

why typed frames and type signatures?

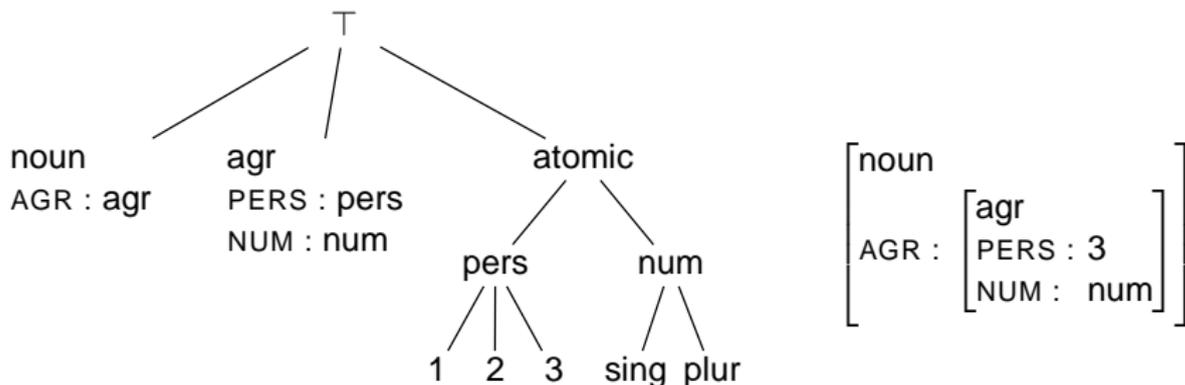


type signature

A **type signature** consists of a type hierarchy, $\langle T, \sqsubseteq \rangle$, a finite set of attributes ATTR and an **appropriateness specification**, i.e. a partial function, $\text{Approp} : \text{ATTR} \times T \rightarrow T$ that respects:

- attribute introduction (each attribute is introduced at a unique most general type)
- upward closure / right monotonicity (inheritance of appropriateness conditions)

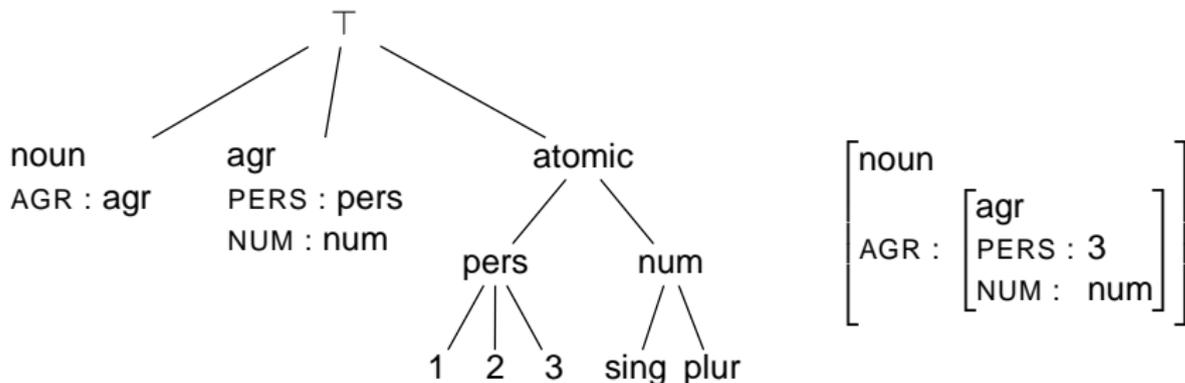
why typed frames and type signatures?



Type signatures

- capture hierarchical relations
- capture generalizations
- express constraints
- enable underspecified frames

why typed frames and type signatures?



However,

- redundancy in attribute and type labels
- status of types is not clear (Carpenter 1992: types represent conceptual classes)
- frames and types: two means of expressing concepts?

possible solutions

1st perspective:

The distinction between the attribute set and the type set is artificial. The attribute set should be taken as a subset of the type set.

$$ATTR \subseteq TYPE$$

2nd perspective:

The distinction between the attribute set and the type set is artificial. Types are definable on the basis of attribute domain and ranges.

$$TYPE \rightsquigarrow ATTR$$

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attributes in frames

Barsalou, 1992

“I define an attribute as a **concept** that describes an aspect of at least some category member.”

“Values are subordinate concepts of an attribute.”

Guarino, 1992: *Concepts, attributes and arbitrary relations*

“We define attributes as **concepts** having an associate relational interpretation, allowing them to act as conceptual components as well as concepts on their own.”

excursus: interpretation of functional concepts

denotational interpretation

A functional concept denotes a set of entities:

$$\delta : \mathcal{R} \rightarrow 2^{\mathcal{U}}$$

$$\delta(\text{mother}) = \{m \mid m \text{ is the mother of someone}\}$$

relational interpretation

A functional concept has also a relational interpretation:

$$\varrho : \mathcal{R} \rightarrow 2^{\mathcal{U} \times \mathcal{U}}$$

$$\varrho(\text{mother}) = \{(p, m) \mid m \text{ is the mother of } p\}$$

consistency postulate (Guarino, 1992)

Any value of an relationally interpreted functional concept is also an instance of the denotation of that concept.

If $(p, m) \in \varrho(\text{mother})$, then $m \in \delta(\text{mother})$.

excursus: interpretation of functional concepts

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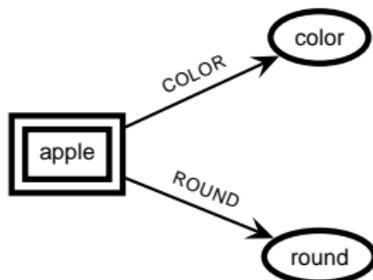
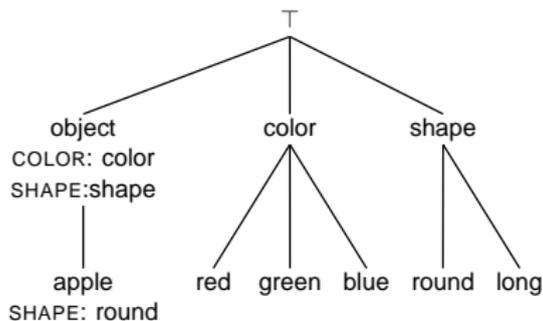
If $(p, m) \in \varrho(\text{mother})$, then $m \in \delta(\text{mother})$.

attributes in frames

Thesis:

Attributes in frames are relationally interpreted functional concepts!

- attributes are not frames themselves
- attributes are unstructured
- the possible values of an attribute are subconcepts of the denotationally interpreted functional concept



denotational and relational interpretation

denotational



type
mother

relational



attribute
MOTHER : $\delta(\text{person}) \rightarrow \delta(\text{mother})$

attributes in frames (1st perspective)

thesis:

Attributes in frames are relationally interpreted functional concepts!

consequence (1):

Frames decompose concepts into relationally interpreted functional concepts!

consequence (2):

The distinction between the attribute set and the type set is artificial. The attribute set should be taken as a subset of the type set: $ATTR \subseteq TYPE$.

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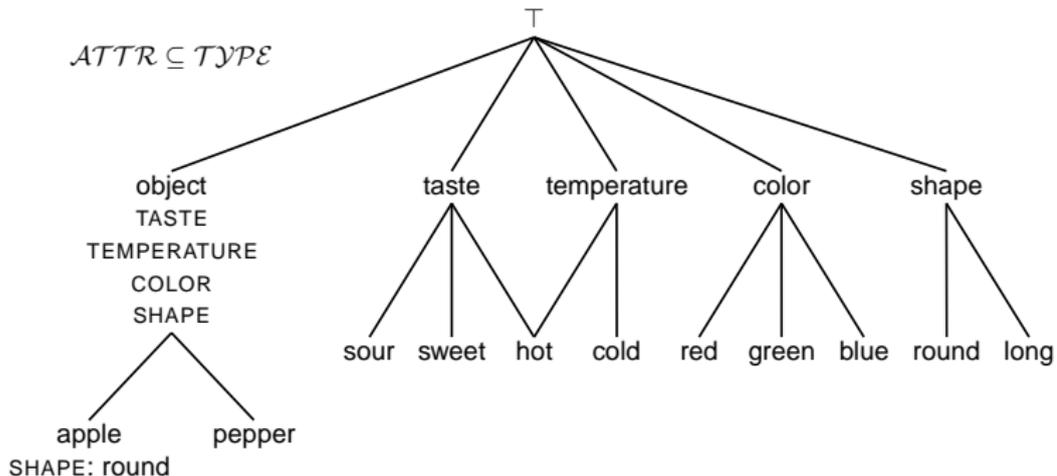
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type signature and minimal upper attributes (1st perspective)

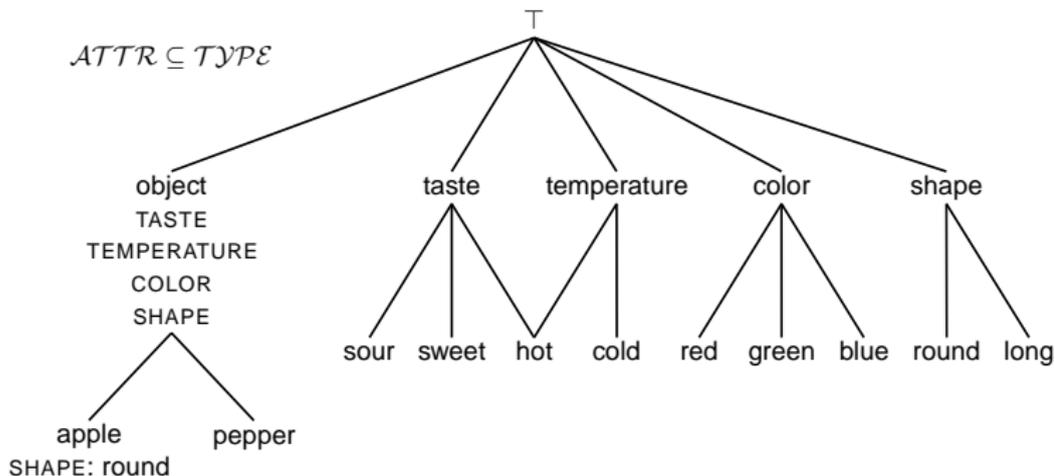


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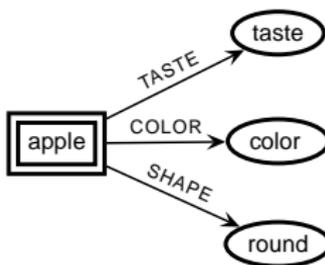
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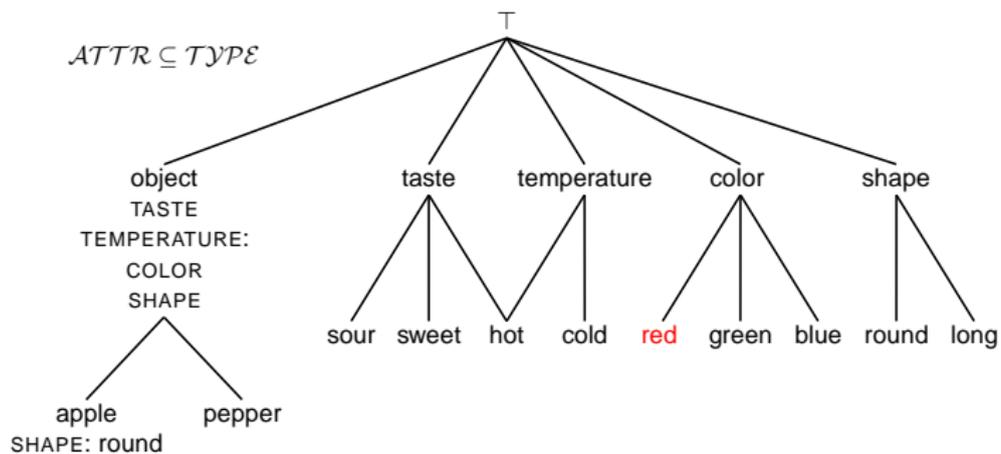


Definition

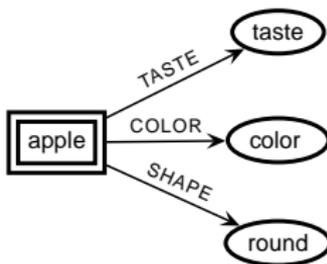
A **minimal upper attribute** of a type is a minimal element of the set of upper attributes of the type. Where an upper attribute of a type is an attribute which is a supertype of the type.

red apple

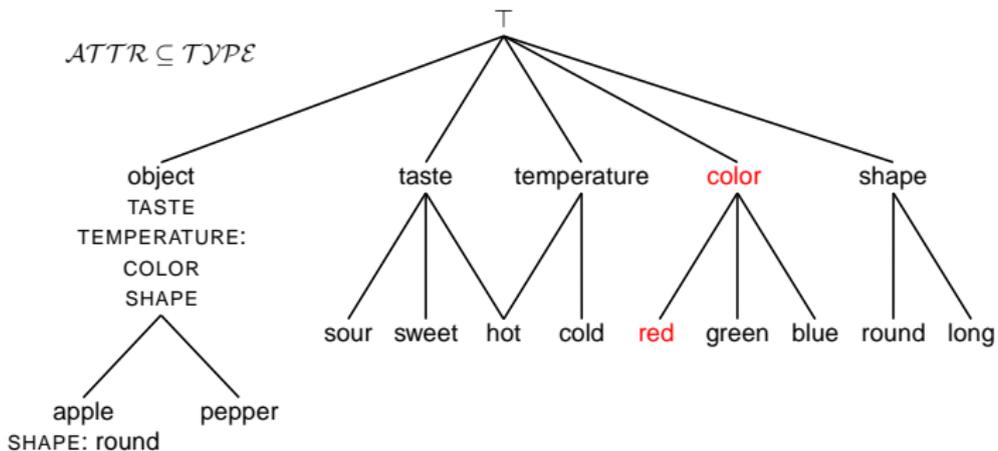




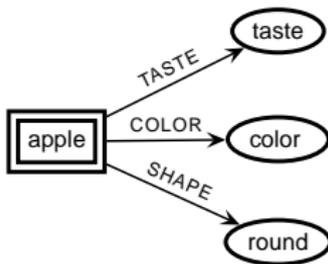
red apple



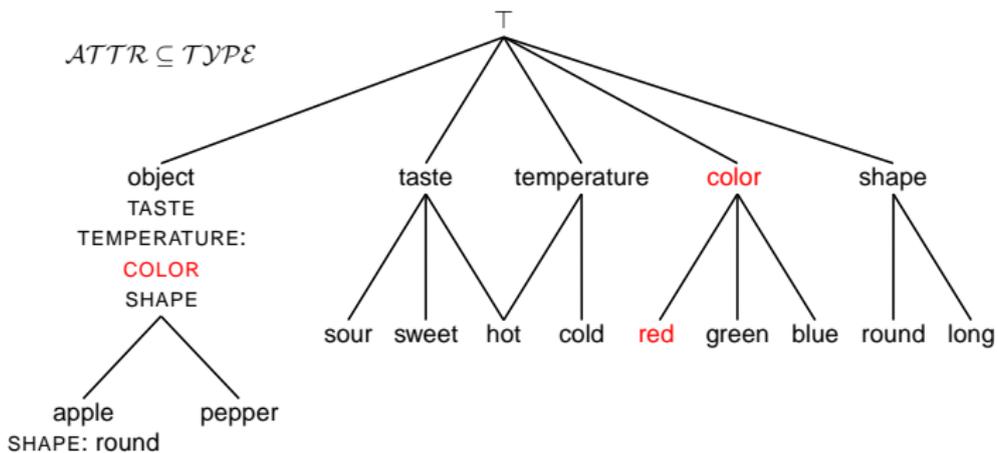
$ATTR \subseteq TYPE$



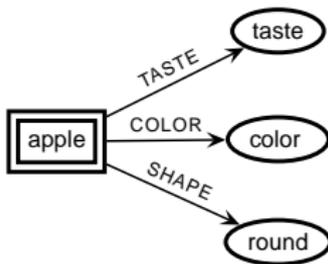
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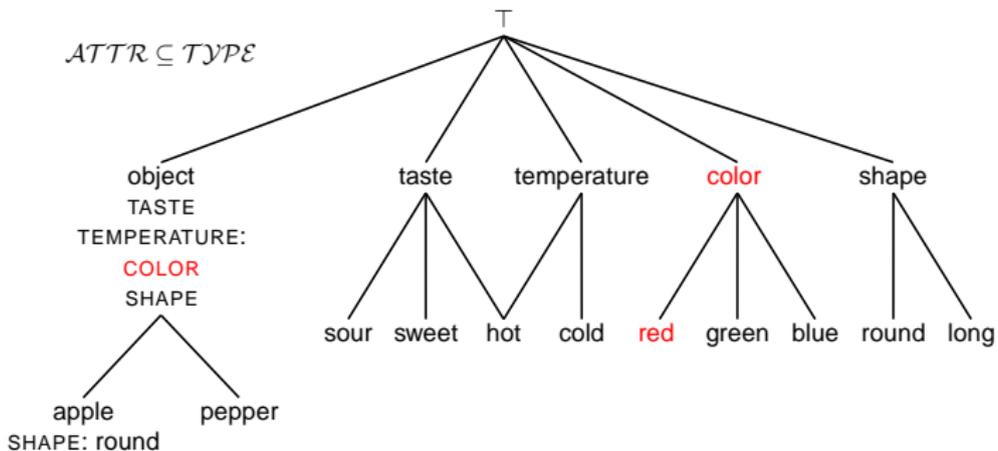
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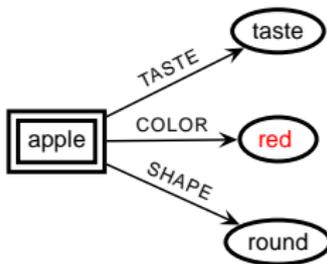
red apple



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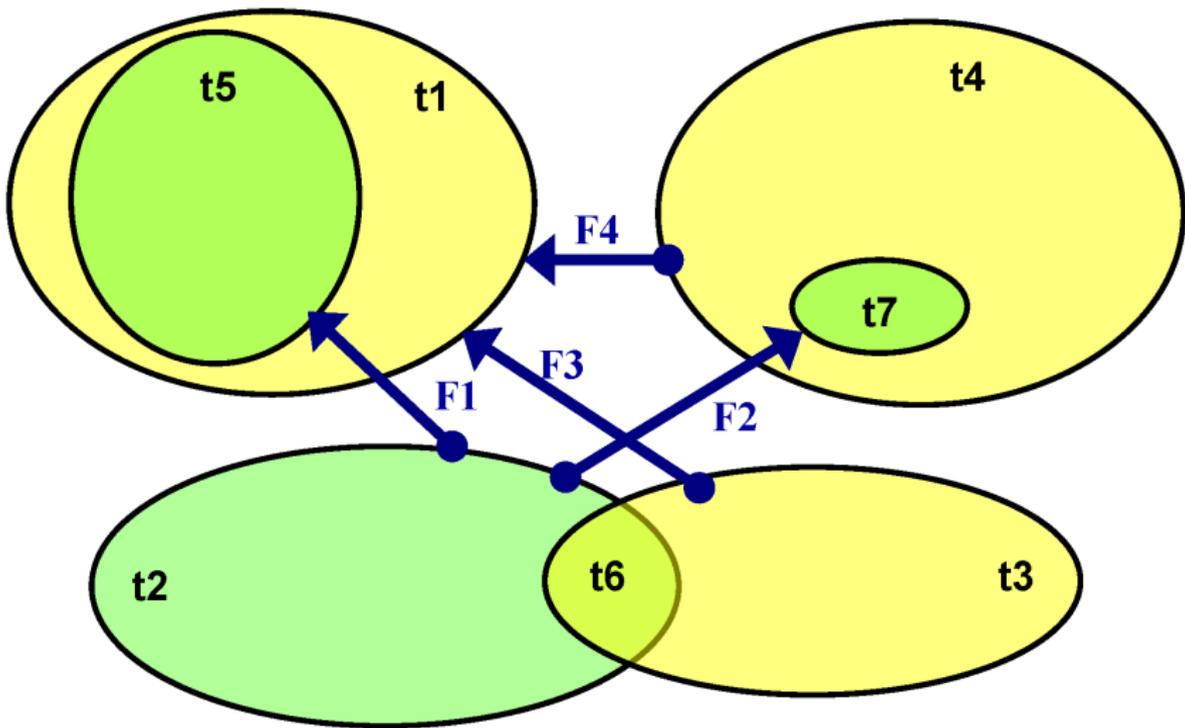
red apple



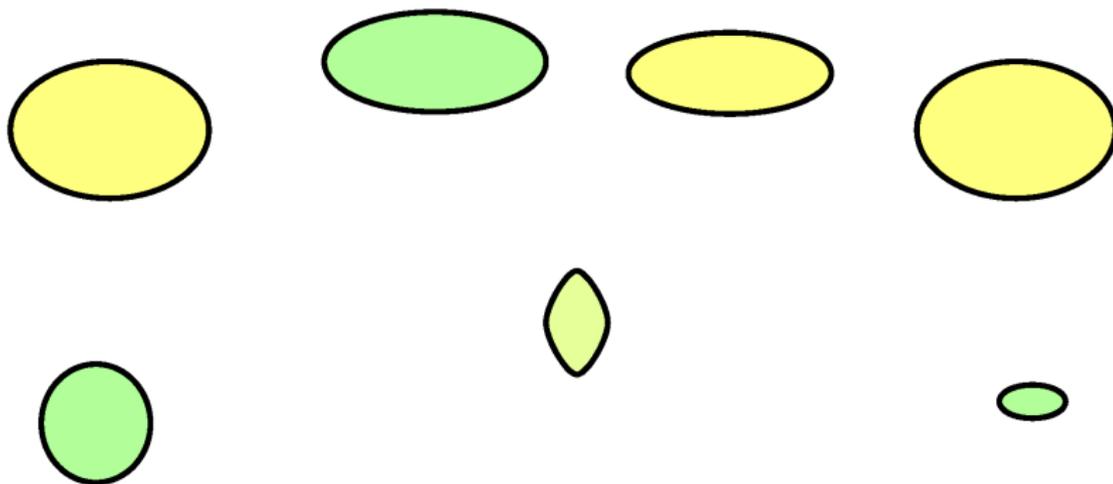
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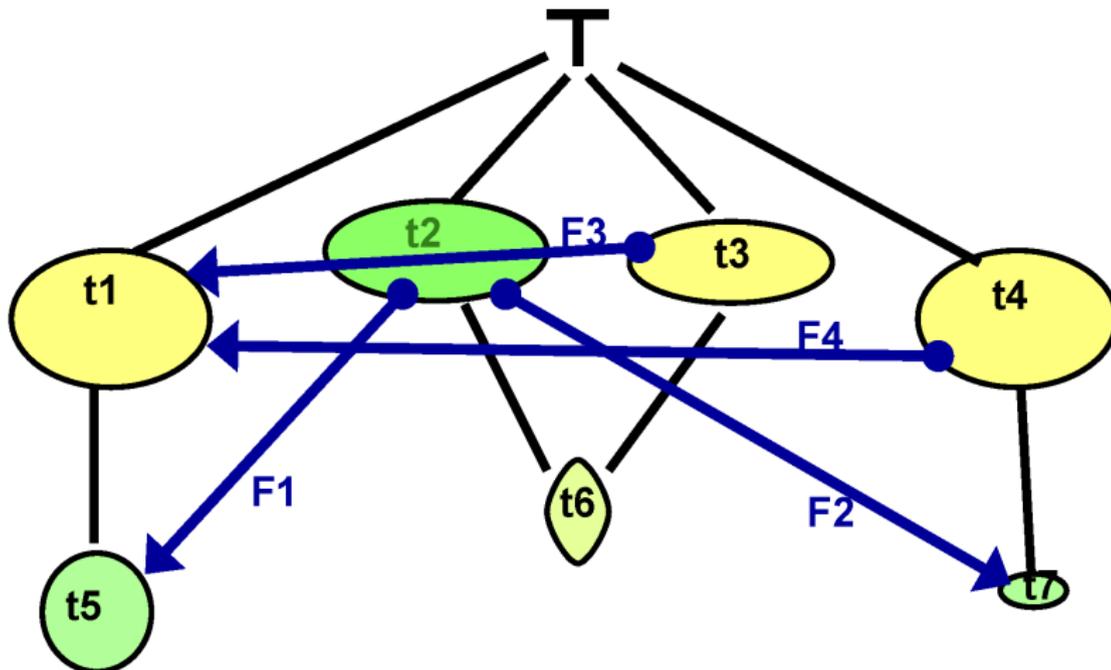
radically attribute-oriented perspective



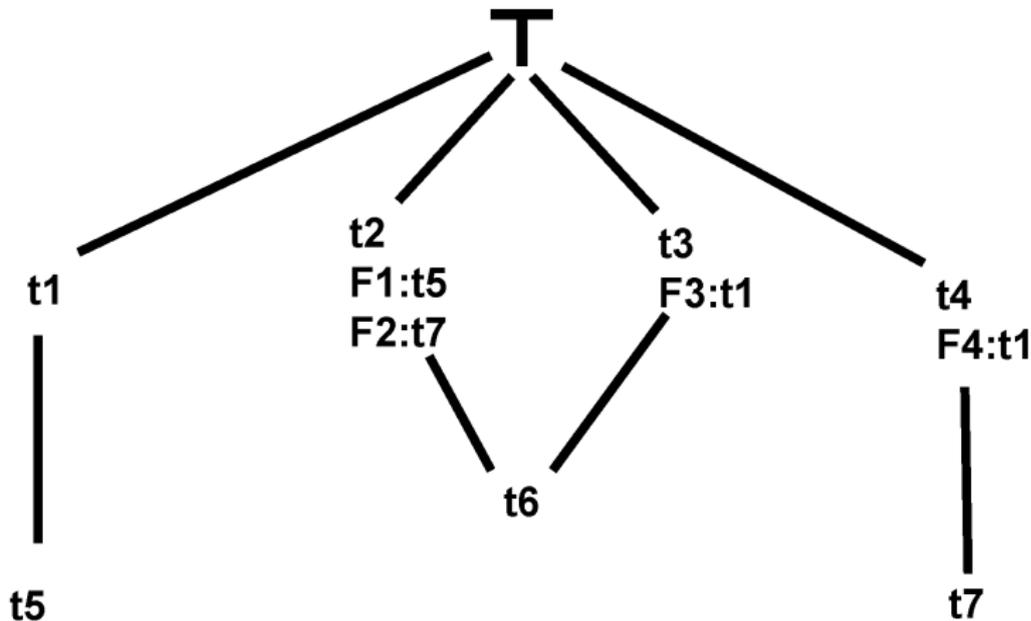
radically attribute-oriented perspective



radically attribute-oriented perspective



radically attribute-oriented perspective



attribute space

Definition

An **attribute space** is a tuple $(\mathcal{U}, \mathcal{A})$ consisting of a universe set \mathcal{U} and a finite set of attributes $\mathcal{A} \subseteq 2^{\mathcal{U} \times \mathcal{U}}$ which are partial functions (i.e., if $(x, y), (x, z) \in \mathcal{A}$ then $y = z$).

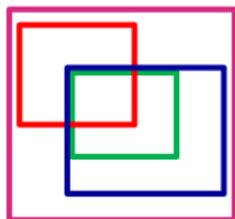
Attribute composition: the set of paths Π in $(\mathcal{U}, \mathcal{A})$ is the set of all finite attribute sequences. If $\pi = a_1 a_2 \dots a_n$ we write $\pi(x)$ for $a_n(\dots (a_2(a_1(x)))) \dots$.

types

Definition

Given an attribute space $(\mathcal{U}, \mathcal{A})$ and a set \mathcal{S} of relevant subsets of \mathcal{U} . The set of **types** \mathcal{T} is $\mathcal{T} = 2^{\mathcal{S}} / \sim$ with:

- $\forall \varphi, \psi \subseteq \mathcal{S} : \varphi \sim \psi$ iff $\bigcap \varphi = \bigcap \psi$.



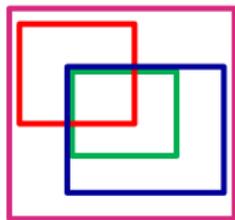
$$\{\text{red square}, \text{blue square}\} \sim \{\text{red square}, \text{green square}, \text{pink square}\}$$

types

Definition

The **type hierarchy** $(\mathcal{T}, \sqsubseteq)$ is defined by

- $[\varphi] \sqsubseteq [\psi]$ iff $\cup[\varphi] \subseteq \cup[\psi]$
- or equivalently (extensionally): $[\varphi] \sqsubseteq [\psi]$ iff $\cap\varphi \supseteq \cap\psi$



$$\{\square_{\text{green}}, \square_{\text{blue}}\} \sqsubseteq \{\square_{\text{red}}, \square_{\text{blue}}\}$$

The type hierarchy forms a lattice
(top element $[\emptyset]$, bottom element $[S]$).

relevant subsets (example)

$S = \mathcal{A}_d \cup \Pi_r$ with:

- \mathcal{A}_d is the set of attribute domains:

$$\mathcal{A}_d = \{a_d | a \in \mathcal{A}\} \text{ where } a_d = \{x \in \mathcal{U} | \exists u \in \mathcal{U} : a(x) = u\}$$

- Π_r is the set of path ranges:

$$\Pi_r = \{\pi_r | \pi \in \Pi\} \text{ where } \pi_r = \{x \in \mathcal{U} | \exists u \in \mathcal{U} : \pi(u) = x\}$$

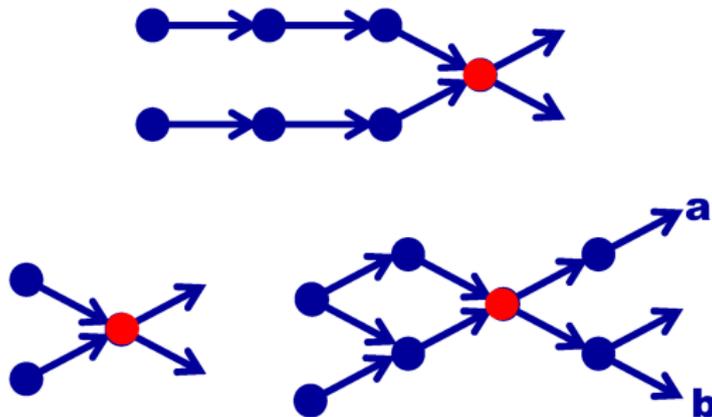
Definition

The type signature on $(\mathcal{U}, \mathcal{A})$ with relevant subset set $\mathcal{A}_d \cup \Pi_r$ is $(\mathcal{T}, \sqsupseteq, \text{Approp})$ where $\text{Approp} : \mathcal{A} \times \mathcal{T} \rightarrow \mathcal{T}$ is the **appropriateness condition** defined by:

- $\text{Approp}(a, [\varphi]) = [\{(\pi a)_r | \pi_r \in \cup[\varphi]\}]$

adjusting the granularity of the type hierarchy

The granularity of the type hierarchy can be easily adjusted by adapting the set of relevant subsets S



examples of attribute-defined relevant subsets

FCA_{Type}

- FCA_{Type} is a system for the automatic induction of type signatures from sets of untyped feature structures (i.e., sortal frames).
- It uses methods of Formal Concept Analysis (Ganter & Wille 1998).
- key idea: decomposition of feature structures into paths, path equations and path-value-pairs (note: attribute-based components).
- It can be straightforwardly adapted to general frames.

example input frames

$$\text{Uther} = \left[\begin{array}{l} \text{CAT: } \text{np} \\ \text{HEAD: } \left[\begin{array}{l} \text{AGR: } \left[\begin{array}{l} \text{PERS: third} \\ \text{NUM: sing} \end{array} \right] \end{array} \right] \end{array} \right]$$

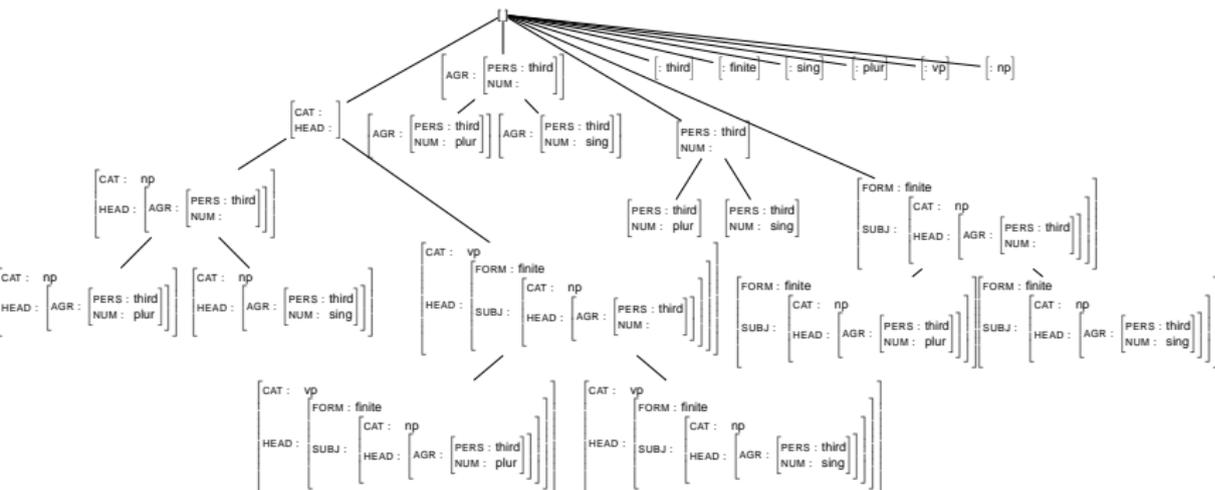
$$\text{knights} = \left[\begin{array}{l} \text{CAT: } \text{np} \\ \text{HEAD: } \left[\begin{array}{l} \text{AGR: } \left[\begin{array}{l} \text{PERS: third} \\ \text{NUM: plur} \end{array} \right] \end{array} \right] \end{array} \right]$$

$$\text{sleeps} = \left[\begin{array}{l} \text{CAT: } \text{vp} \\ \text{FORM: } \text{finite} \\ \text{HEAD: } \left[\begin{array}{l} \text{SUBJ: } \left[\begin{array}{l} \text{CAT: } \text{np} \\ \text{HEAD: } \left[\begin{array}{l} \text{AGR: } \left[\begin{array}{l} \text{PERS: third} \\ \text{NUM: sing} \end{array} \right] \end{array} \right] \end{array} \right] \end{array} \right] \end{array} \right]$$

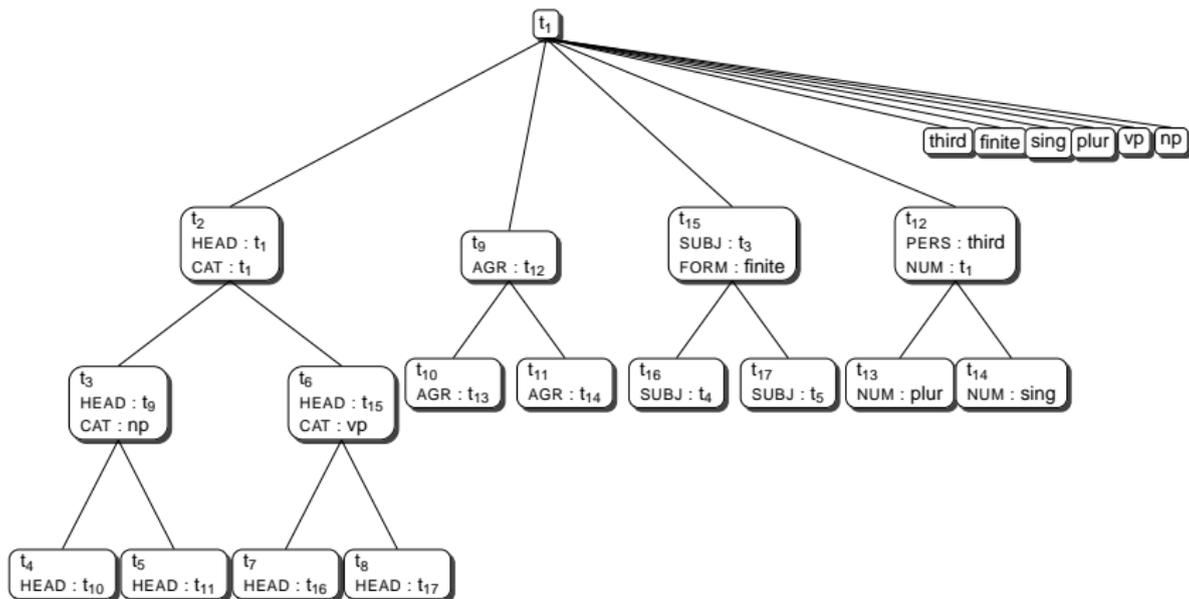
$$\text{sleep} = \left[\begin{array}{l} \text{CAT: } \text{vp} \\ \text{FORM: } \text{finite} \\ \text{HEAD: } \left[\begin{array}{l} \text{SUBJ: } \left[\begin{array}{l} \text{CAT: } \text{np} \\ \text{HEAD: } \left[\begin{array}{l} \text{AGR: } \left[\begin{array}{l} \text{PERS: third} \\ \text{NUM: plur} \end{array} \right] \end{array} \right] \end{array} \right] \end{array} \right] \end{array} \right]$$

(taken from Shieber 1986)

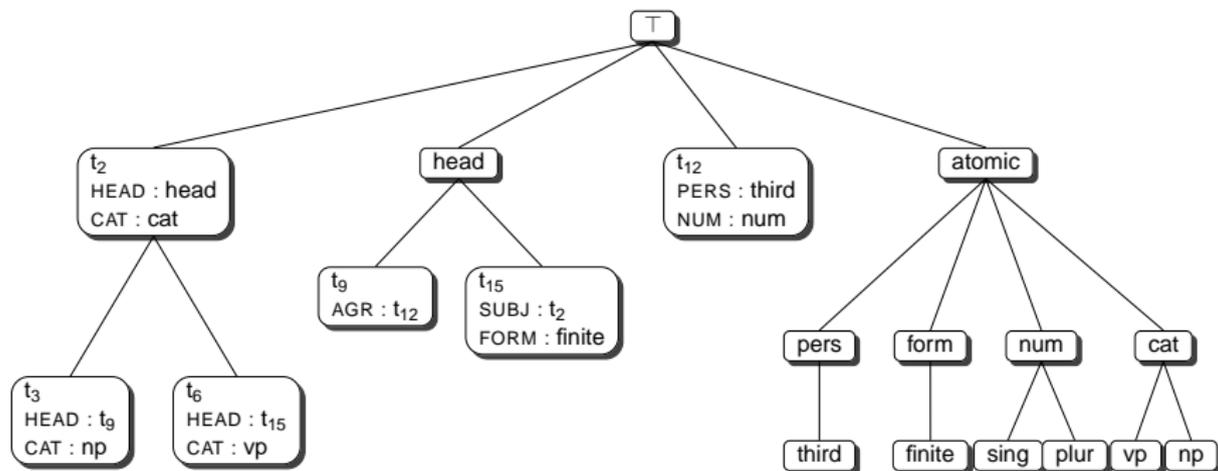
frame decomposition lattice



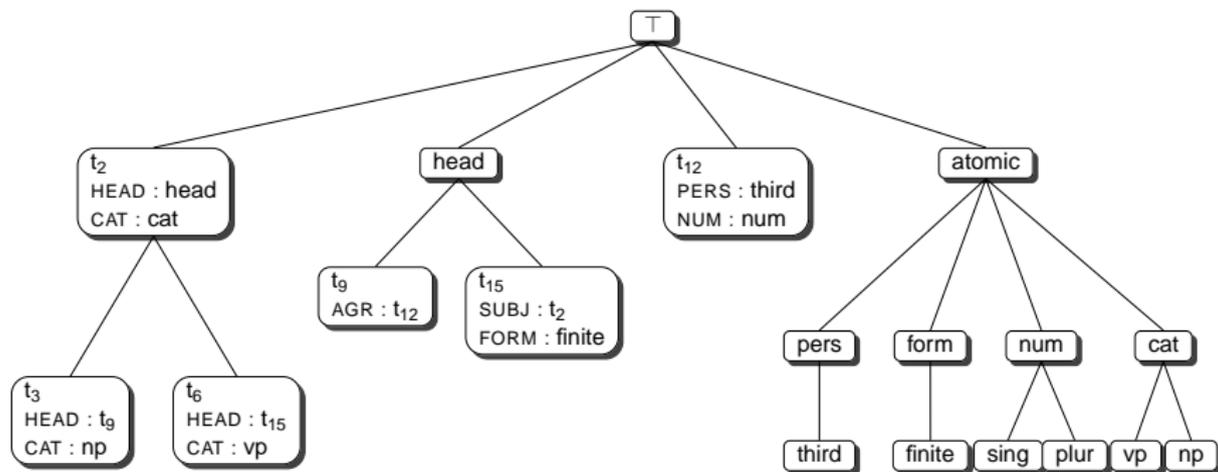
unfolded type signature



folded type signature



folded type signature



Carpenter 1992: “We think of our types as organizing feature structures into natural classes.”

capturing constraints

The granularity of the type hierarchy can be adjusted to capture constraints:

- inverse images of (some) values (e.g. $COLOR^{-1}(\text{red})$; “if a tomato is ripe, it is red”)
- inverse images of value ranges (e.g. $AGE^{-1}(\leq 18)$; “a human under 18 is a child”).
- attribute domains (e.g., $SHAPE, SIZE$; “if something has a shape, it has a size”)
- path ranges (e.g., $HAIR\ COLOR$; “hair colors are restricted”)
- path equations
- monotonic constraints (“the older a stamp is, the more expensive it is”)
- ...

outline

- 1 Frame hypothesis
- 2 Frames as generalized typed feature structures
- 3 Attributes in frames are types (1st perspective)
- 4 Types are definable by attributes (2nd perspective)
- 5 Outlook**

Düsseldorf frame model

We aim at a frame model that is

- powerful because of unlimited recursiveness (compare e.g. Fillmore frames)
- expressive because of type specifications
- precise because of restriction to functional attributes (compare e.g. semantic nets)
- formalized (mathematical definition and model-theoretic interpretation)
- empirical founded (evidence from cognitive science and psycholinguistics)

Why not traditional PL1 with truth-valued model theory?

Advantages of frame approach

- **transparent and preserving composition in frames:** the information of the parts is preserved, accumulated, and configured
(in truth-functional logic the meaning of the parts is not recoverable from the meaning of the whole)
- **variable freeness:** cognitive more adequate, information elements are related by attributes not by shared variables
- **no fixed arity of predicates**
- **no fixed argument order**

My project: Formal modeling of frames

subjects

- 1 frames in isolation
 - ontological status of frame elements
 - dynamic attributes
 - focus: space of attributes
- 2 frames in interaction
 - operations on frames (composition)
 - relations between frames (type shifts)
 - focus: space of frames
- 3 frame models of dynamic concepts
 - changes of attribute values in time
 - focus: linking object frames with the temporal domain

Aim

Frame-based cognitive semantics explaining both decompositional and compositional phenomena in a unified way

literature

- Barsalou, L. (1992): Frames, Concepts, and Conceptual Fields. In Lehrer and Kittay (eds.): *Frames, Fields, and Contrasts*.
- Carpenter, B. (1992): *The Logic of Typed Feature Structures*. Cambridge: CUP.
- Ganter, B. and Wille, R. (1998): *Formal Concept Analysis: Mathematical Foundations*. Berlin: Springer.
- Guarino, N. (1992): Concepts, attributes and arbitrary relations — some linguistic and ontological criteria for structuring knowledge bases. *Data Knowl. Eng.* 8, 249-261
- Petersen, W. (2007): Representation of Concepts as Frames. In: *The Baltic International Yearbook of Cognition, Logic and Communication*, Vol. 2, p. 151-170.
- Petersen, W. (2008): Type Signature Induction with FCAType. In: S. B. Yahia, E. Mephu Nguifo, R. Belohlavek (eds.): *Concept Lattices and Their Applications*. LNAI 4923, p. 276-281, Springer.
- Shieber, S. M. (1986): *An Introduction to Unification-Based Approaches to Grammar*. Stanford: CSLI Publications.

outline

- 6** concept classification and frame graphs
- 7 Type shifts
- 8 Concept composition

concept classification

person, pope, house, verb, sun, Mary, wood,
brother, mother, meaning, distance, spouse,
argument, entrance

concept classification: relationality

non-relational	person, pope, house, verb, sun, Mary, wood
relational	brother, mother, meaning, distance, spouse, argument, entrance

Löbner

concept classification: uniqueness of reference

	non-unique reference	unique reference
non-relational	person, house, verb, wood	Mary, pope, sun
relational	brother, argument, entrance	mother, meaning, distance, spouse

Löbner

concept classification

	non-unique reference	unique reference
non-relational	sortal concept	individual concept
relational	proper relational concept	functional concept

Löbner

concept classification

	non-unique reference	unique reference
non-relational	sortal concept	individual concept
relational	proper relational concept	functional concept

Löbner

terminology

Definition

A node is a **root** of a frame if all other nodes can be reached from it by a path of directed arcs.



terminology

Definition

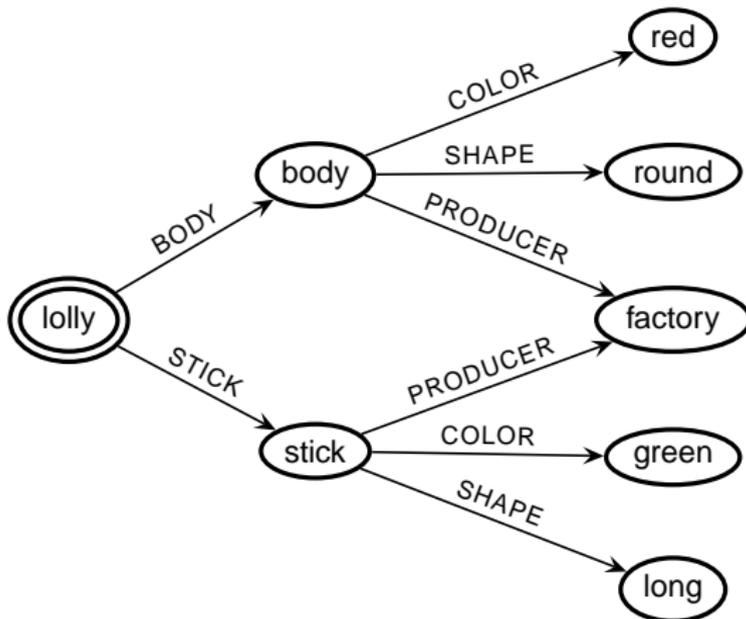
A node is a **root** of a frame if all other nodes can be reached from it by a path of directed arcs.

Definition

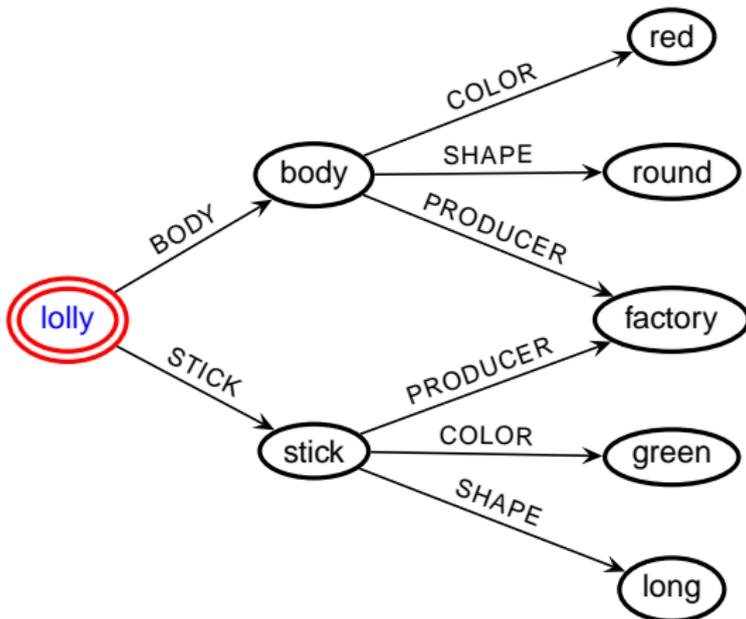
A node is a **source** if it has no incoming arc.



lolly-frame (sortal concept)

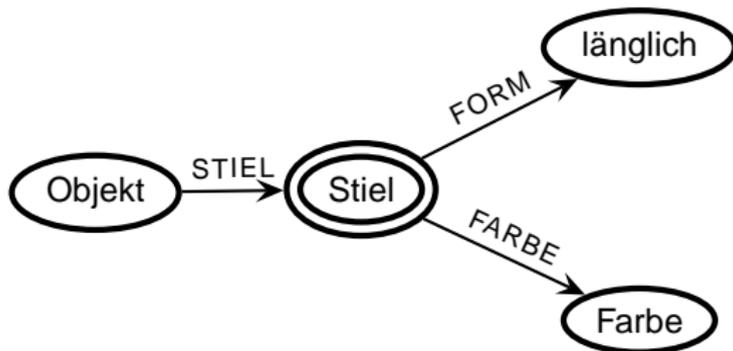


lolly-frame (sortal concept)

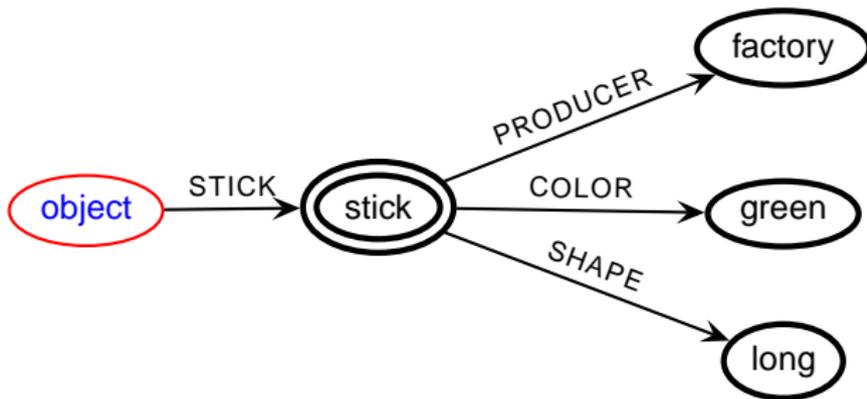


central node = root = source

stick-frame (functional concept)

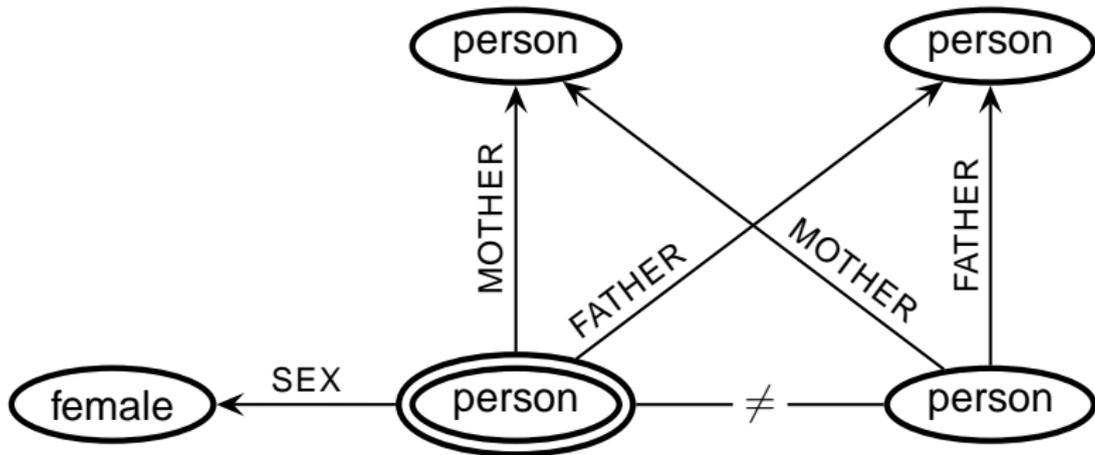


stick-frame (functional concept)

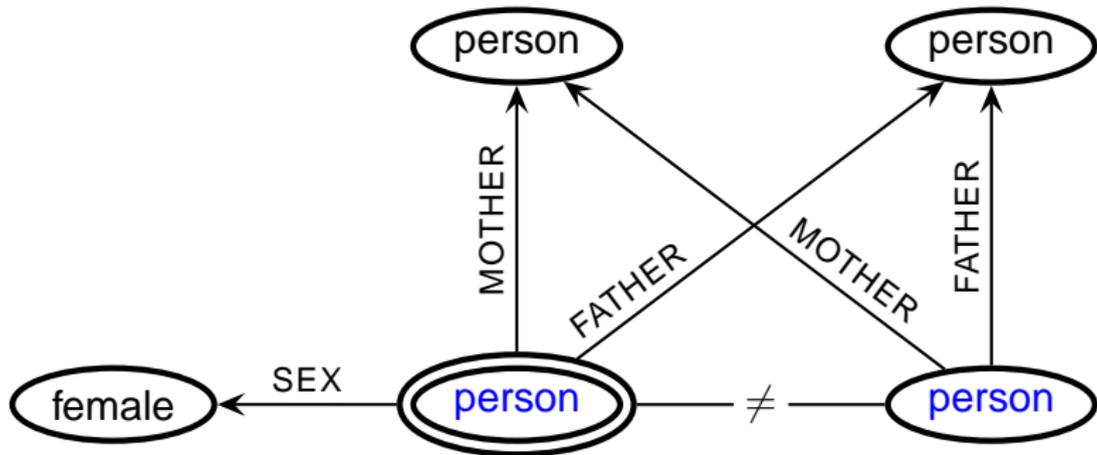


central node \neq root = source

sister-frame (proper relational concept)



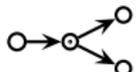
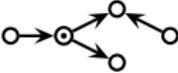
sister-frame (proper relational concept)



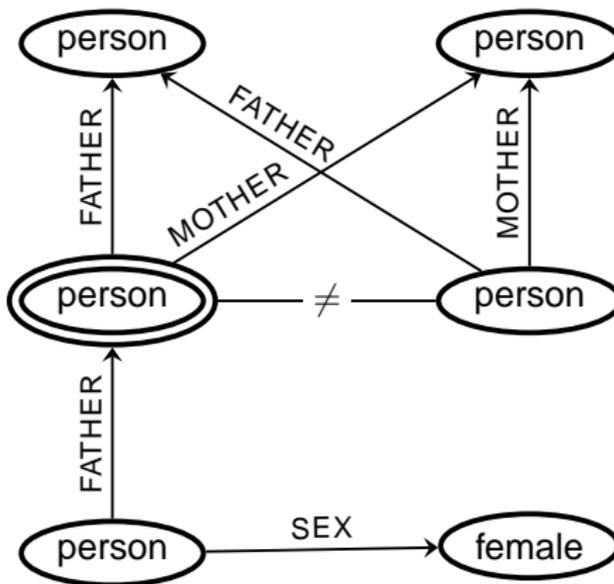
no **root** & central node = **source**

classification of acyclic frame graphs

C: central node, R: root, S: source

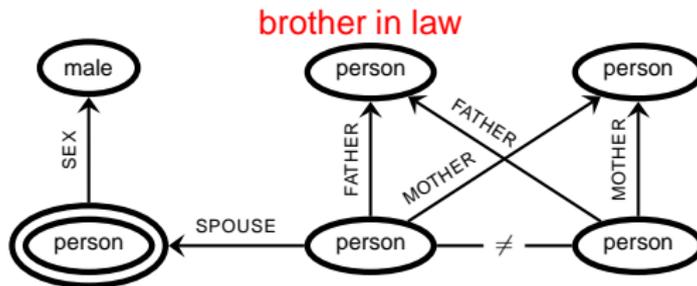
$C = R$	$C = S$	$\exists R$	$\exists S$	typical graph	frame class
+	+	+	+		sortal
-	-	+	+		functional
-	+	-	+		proper relational
-	-	-	+		???

4th frame class: not lexicalized?

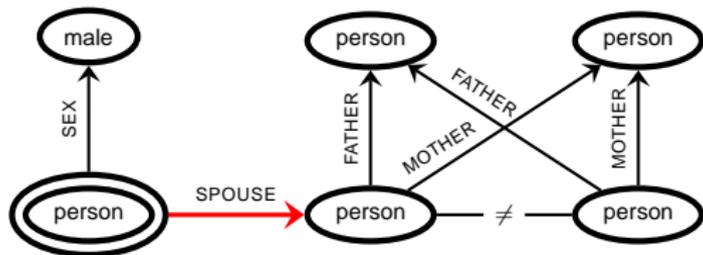
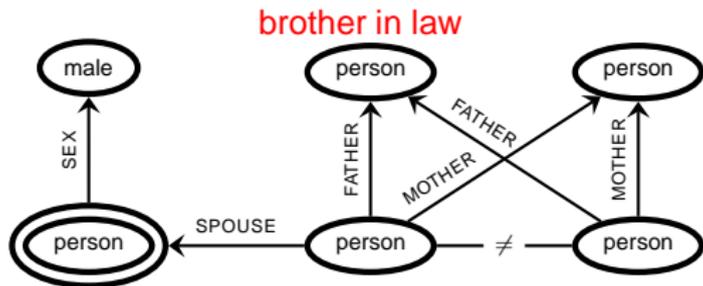


relational concept: **father of a niece**

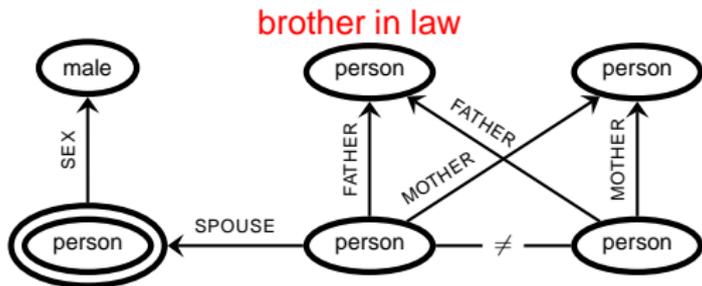
4th frame class: not lexicalized?



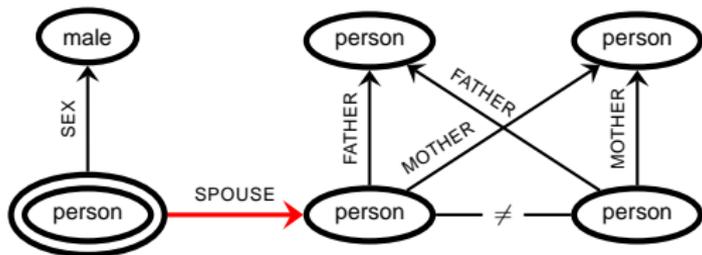
4th frame class: not lexicalized?



4th frame class: not lexicalized?



“male person who is the spouse of someone who has a sibling”



“male person whose spouse has a sibling”

concept classification and frame graphs

relationality

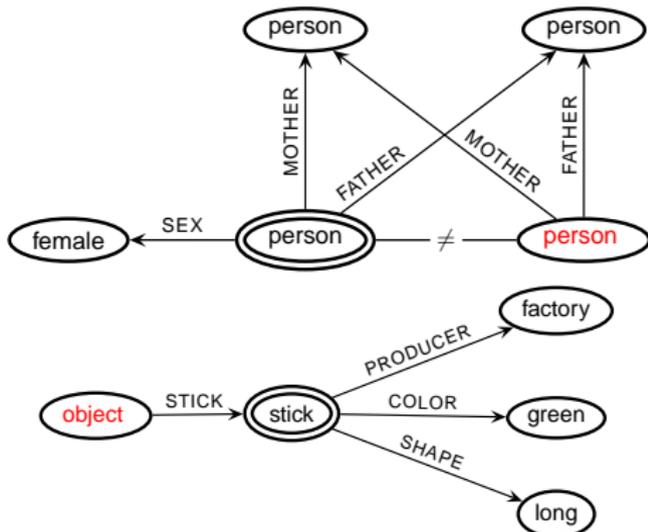
The arguments of relational concepts are modeled in frames as **sources that are not identical to the central node**.

functionality

The functionality of functional concepts is modeled by an **incoming arc at the central node**.

conclusion

The concept classification is reflected by the properties of the frame graphs.



concept classification and frame graphs

relationality

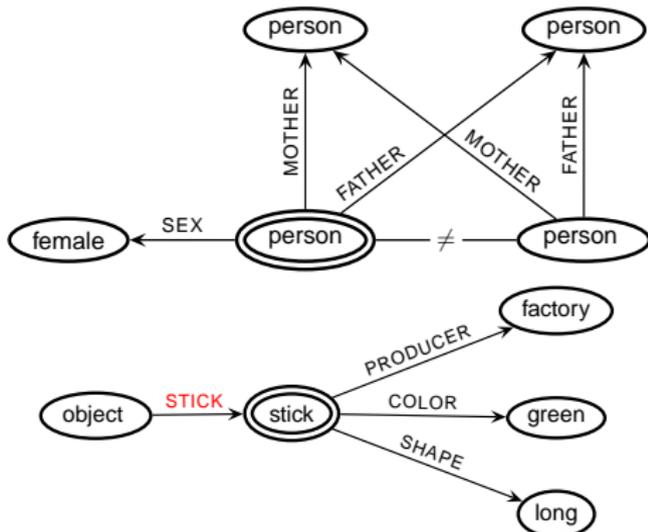
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concept classification and frame graphs

relationality

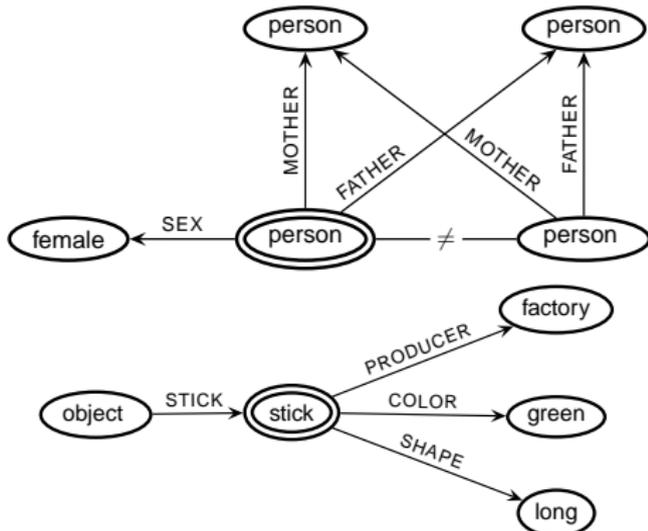
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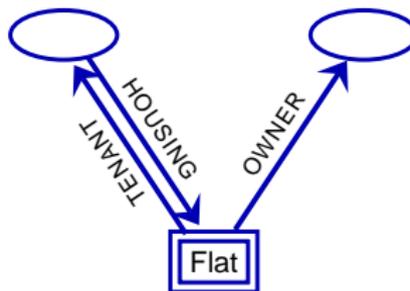


outline

- 6 concept classification and frame graphs
- 7 Type shifts**
- 8 Concept composition

type shifts: non-relational → relational

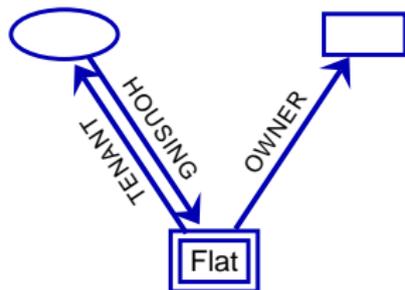
sortal	individual
proper relational	functional



sortal concept *flat*:
 “Many flats are offered in the newspaper.”

type shifts: non-relational → relational

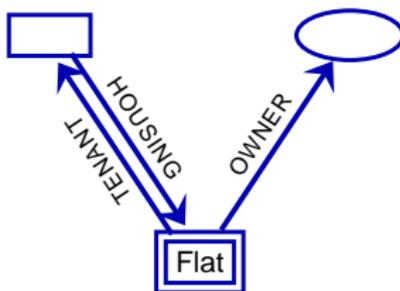
sortal	individual
proper relational	functional



proper relational concept *flat*:
“This flat is a flat of John, he owns more than five.”

type shifts: non-relational → relational

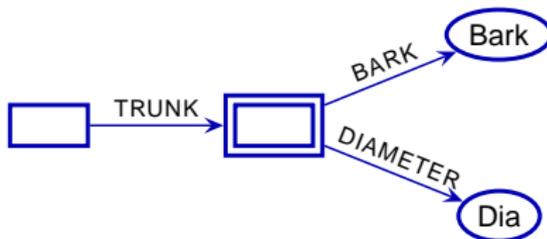
sortal	individual
proper relational	functional



functional concept *flat*:
“The flat of Mary is huge and the rent is reasonable.”

type shifts: relational → non-relational

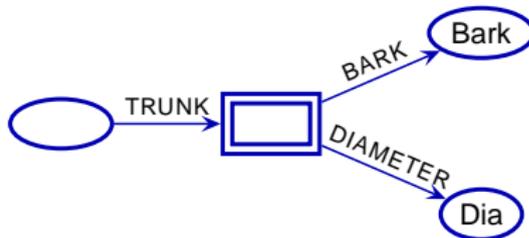
sortal	individual
proper relational	functional



functional concept *trunk*:
*“She sat with her back against
 the trunk of an oak.”*

type shifts: relational → non-relational

sortal	individual
proper relational	functional



sortal concept *trunk*:
"They rested and sat on a trunk."

outline

- 6 concept classification and frame graphs
- 7 Type shifts
- 8 Concept composition**

hypothesis: composition works uniformly with respect to concept types

RC	^{OF} └	SC	↦	SC	finger OF woman
RC	^{OF} └	IC	↦	SC	finger OF Mary
RC	^{OF} └	RC	↦	RC	finger OF friend
RC	^{OF} └	FC	↦	RC	finger OF spouse
FC	^{OF} └	SC	↦	SC	head OF woman
FC	^{OF} └	IC	↦	IC	head OF Mary
FC	^{OF} └	RC	↦	RC	head OF friend
FC	^{OF} └	FC	↦	FC	head OF spouse

proper relational concepts:

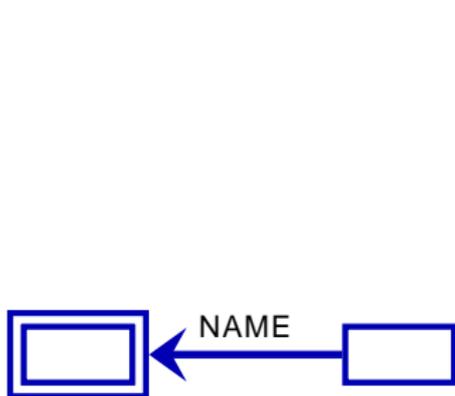
type of composed concept =
 relational type of possessor
 concept

functional concepts:

type of composed concept =
 referential + relational type of
 possessor concept

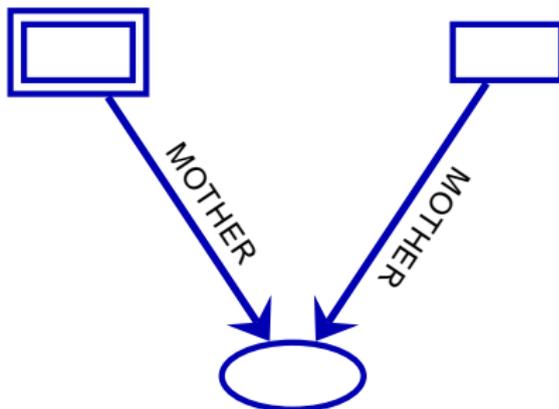
Löbner

FC ^{OF} \sqcup RC \mapsto RC: name OF sibling



name

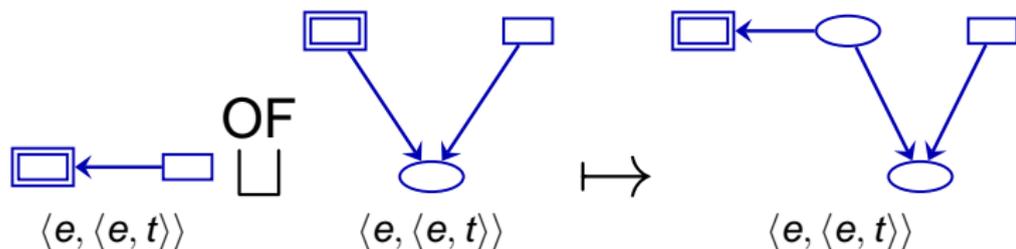
$\lambda y \lambda x. x = \text{NAME}(y)$



sibling

$\lambda y \lambda x. \text{MOTHER}(x) = \text{MOTHER}(y)$

FC \sqcup^{OF} RC \mapsto RC: name OF sibling

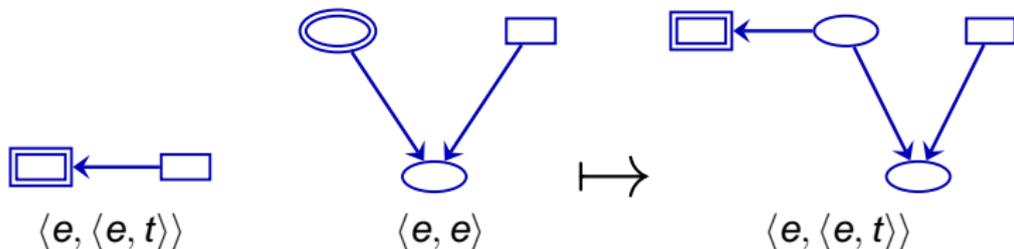


$$\lambda y' \lambda x'. x' = f(y') \sqcup^{OF} \lambda y' \lambda x'. S(x', y') \mapsto \lambda y' \lambda x. x = f(\varepsilon u. S(u, y'))$$

FC $\circ (\varepsilon \circ RC)$

$$\langle e, \langle e, t \rangle \rangle \circ (\langle \langle e, t \rangle, e \rangle \circ \langle e, \langle e, t \rangle \rangle) \mapsto \langle e, \langle e, t \rangle \rangle \circ \langle e, e \rangle \mapsto \langle e, \langle e, t \rangle \rangle$$

FC \sqcup RC \mapsto RC: name OF sibling



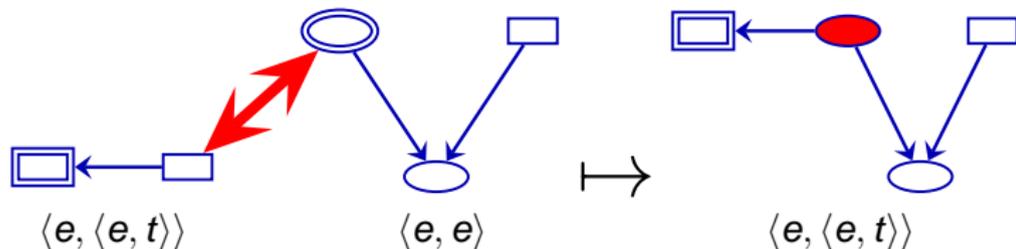
$$\lambda y' \lambda x'. x' = f(y') \sqcup \lambda y' \lambda x'. S(x', y') \mapsto \lambda y' \lambda x. x = f(\varepsilon u. S(u, y'))$$

FC $\circ (\varepsilon \circ RC)$

$$\langle e, \langle e, t \rangle \rangle \circ (\langle \langle e, t \rangle, e \rangle \circ \langle e, \langle e, t \rangle \rangle) \mapsto \langle e, \langle e, t \rangle \rangle \circ \langle e, e \rangle \mapsto \langle e, \langle e, t \rangle \rangle$$

- 1 $\varepsilon \circ RC: \lambda y' (\lambda Q. \varepsilon u. Q(u) (\lambda x'. S(x', y'))) \rightarrow_{\beta} \lambda y' (\varepsilon u. \lambda x'. S(x', y')(u)) \rightarrow_{\beta} \lambda y'. \varepsilon u. S(u, y')$
- 2 FC $\circ (\varepsilon \circ RC): (\lambda y \lambda x. x = f(y)) \circ (\lambda y'. \varepsilon u. S(u, y')) \rightarrow \lambda y' (\lambda y \lambda x. x = f(y) (\varepsilon u. S(u, y'))) \rightarrow_{\beta} \lambda y' \lambda x. x = f(\varepsilon u. S(u, y'))$

FC \sqcup RC \mapsto RC: name OF sibling



$$\lambda y' \lambda x'. x' = f(y') \sqcup \lambda y' \lambda x'. S(x', y') \mapsto \lambda y' \lambda x. x = f(\varepsilon u. S(u, y'))$$

FC $\circ (\varepsilon \circ RC)$

$$\langle e, \langle e, t \rangle \rangle \circ (\langle \langle e, t \rangle, e \rangle \circ \langle e, \langle e, t \rangle \rangle) \mapsto \langle e, \langle e, t \rangle \rangle \circ \langle e, e \rangle \mapsto \langle e, \langle e, t \rangle \rangle$$

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