

On the Construction of *Śivasūtra*-Alphabets

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अइउण्। ऋलृक्। एओङ्। ऐऔच्। हयवरट्।
लण्। अमङणनम्। झभञ्। घढधष्। जबगडदश्।
खफछठथचटतव्। कपय्। शषसर्। हल्।

Phonological Rules

modern notation

A is replaced by B if preceded by C and succeeded by D .

$$A \rightarrow B / C_D$$

example: final devoicing

$$\left[\begin{array}{l} + \text{ consonantal} \\ - \text{ nasal} \\ + \text{ voiced} \end{array} \right] \rightarrow \left[\begin{array}{l} + \text{ consonantal} \\ - \text{ nasal} \\ - \text{ voiced} \end{array} \right] / _ \#$$

Phonological Rules

modern notation

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Phonological Rules

modern notation

A is replaced by B if preceded by C and succeeded by D .

$$A \rightarrow B / C_D$$

Pāṇini's linear Coding

A + genitive, B + nominative, C + ablative, D + locative.

example

- *sūtra* 6.1.77: *iko yaṇaci* (इको यणचि)
- analysis: $[ik]_{\text{gen}}[yaṇ]_{\text{nom}}[ac]_{\text{loc}}$
- modern notation: $[iK] \rightarrow [yN] / _ [aC]$

Phonological Rules

modern notation

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Pāṇini faced the problem of giving a **linear** representation of the **nonlinear** system of sound classes.

A similar problem occurs in . . .

Libraries



Warehouses and stores



Pāṇini's solution: Śivasūtras

1.		a i u	Ṇ
2.		r !	K
3.		e o	Ṃ
4.		ai au	C
5.		h y v r	Ṭ
6.		l	Ṃ
7.		ñ m ṇ ṇ n	M
8.		jh bh	Ñ
9.		gh ḍh dh	Ṣ
10.		j b g ḍ d	Ṣ̣
11.	kh ph ch ṭh th c ṭ t		V
12.		k p	Y
13.		ś ṣ s	R
14.		h	L

अइउण्। ऋलृक्।

a·i·uṇ | ṛ·lṛ

एओङ्। ऐऔच्।

e·oṅ | ai·auc

हयवरट्। लण्।

hayavarat | laṇ

जमङणनम्। झभञ्।

ñamaṇaṇanam | jhabhañ

घढधष्। जबगडदश्।

ghaḍhadhaṣ | jabagaḍadaś

खफछठथचटतव्।

khaphachathathacaṭataṇ

कपय्। शषसर्। हल्।

kapay | śaṣasar | hal

Pāṇini's solution: Śivasūtras

1.	a i u	Ṇ
2.	ṛ !	K
3.	e o	Ñ
4.	ai au	C
5.	h y v r	Ṭ
6.	l	Ṃ
7.	ñ m ṇ ṇ n	M
8.	jh bh	Ñ
9.	gh ḍh dh	Ṣ
10.	j b g ḍ d	Ṣ̣
11.	kh ph ch ṭh th c ṭ t	V
12.	k p	Y
13.	ś ṣ s	R
14.	h	L

अइउण्। ऋलृक्।

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Pāṇini's solution: Śivasūtras

1.	a i u	Ṇ
2.	r !	K
3.	e o	ṅ
4.	ai au	C
5.	h y v r	T
6.	l	Ṇ
7.	ñ m ṇ ṇ n	M
8.	jh bh	Ñ
9.	gh ḍh dh	Ṣ
10.	j b g ḍ d	Ś
11.	kh ph ch ṭh th c ṭ t	V
12.	k p	Y
13.	ś ṣ s	R
14.	h	L

markers

अइउण्। ऋलृक्।

a·i·uṇ | ṛ·lṛ

एओङ्। ऐऔच्।

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Pratyāhāras

1.		a	i	u	Ṇ
2.			ṛ	ḷ	Ḳ
3.			e	o	Ṃ
4.			ai	au	Ḷ
5.	h	y	v	r	Ṭ

Pratyāhāras

1.		a	i	u	Ṇ
2.			r	l	K
3.			e	o	Ṇ
4.			ai	au	C
5.	h	y	v	r	Ṭ

iK

Pratyāhāras

1.		a	i	u	Ṇ
2.			ṛ	ḷ	K
3.			e	o	ṅ
4.			ai	au	C
5.		h	y	v	ṭ

iK = ⟨i, u, ṛ, ḷ⟩

Analysis of iko yaṇaci: [iK] → [yṆ]/_ [aC]

1.		a	i	u	Ṇ
2.			ṛ	!	K
3.			e	o	Ṇ
4.			ai	au	C
5.	h	y	v	r	Ṭ
6.				l	Ṇ

- [iK] → [yṆ]/_ [aC]
- ⟨i, u, ṛ, !⟩ → ⟨y, v, r, l⟩/_ ⟨a, i, u, ṛ, !, e, o, ai, au⟩

Analysis of iko yaṇaci: [iK] → [yṆ]/_ [aC]

1.		a	i	u	Ṇ
2.			ṛ	!	K
3.			e	o	Ṇ
4.			ai	au	C
5.	h	y	v	r	Ṭ
6.				l	Ṇ

- [iK] → [yṆ]/_ [aC]
- ⟨i, u, ṛ, !⟩ → ⟨y, v, r, l⟩/_ ⟨a, i, u, ṛ, !, e, o, ai, au⟩

General problem of S-sortability

Given a set of classes, order the elements of the classes (without duplications) in a linear order (in a list) such that each single class forms a continuous interval with respect to that order.

- The target orders are called **S-orders**
- A set of classes is **S-sortable** if it has an S-order

General problem of Śivasūtra-alphabets (S-alphabets)

Given a set of classes, find an S-order of the elements of the classes. Interrupt this list by markers such that each single class can be denoted by a sound-marker-pair (*pratyāhāra*).

Note that every S-order becomes a Śivasūtra-alphabet (S-alphabet) by adding a marker behind each element.

Given the set of classes $\{\{a, b\}, \{a, b, c\}, \{a, b, c, d\}\}$, the order $a b c d$ is one of its S-orders and $a M_1 b M_2 c M_3 d M_4$ is one of its S-alphabets.

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Some more Examples

S-sortable example

The set of classes:

$\{\{d, e\}, \{a, b\}, \{b, c, d, f, g, h, i\}, \{f, i\}, \{c, d, e, f, g, h, i\}, \{g, h\}\}$ is

S-sortable;

one of its S-orders is

a b c g h f i d e

non-S-sortable example

The set of classes:

$\{\{a, b\}, \{b, c\}, \{a, c\}\}$ is not S-sortable.

non-S-sortable example

The set of classes:

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Some more Examples

S-sortable example

The set of classes:

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S-sortable example

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Some more Examples

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Some more Examples

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a b c d e or *e d c b a*

Some more Examples

S-sortable example

The set of classes:

$\{\{d, e\}, \{a, b\}, \{b, c, d, f, g, h, i\}, \{f, i\}, \{c, d, e, f, g, h, i\}, \{g, h\}\}$ is

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a b c g h f i d e

non-S-sortable example

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non-S-sortable example

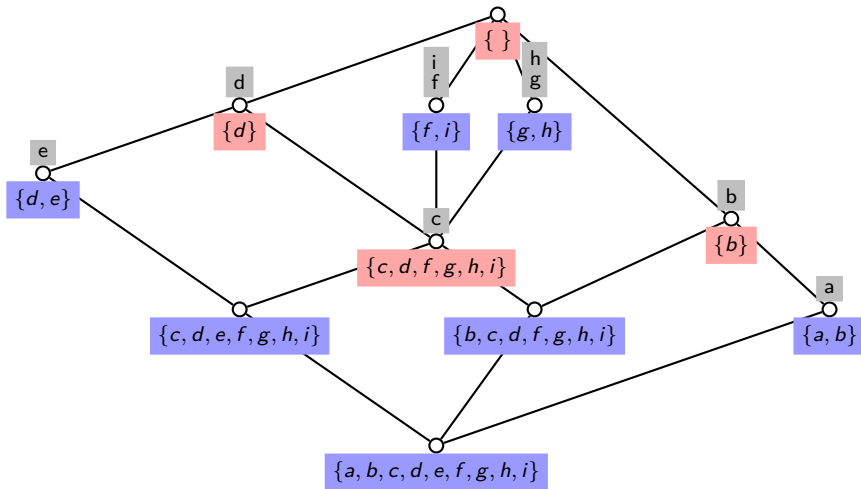
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a b c d e or *e d c b a*

Visualize relations

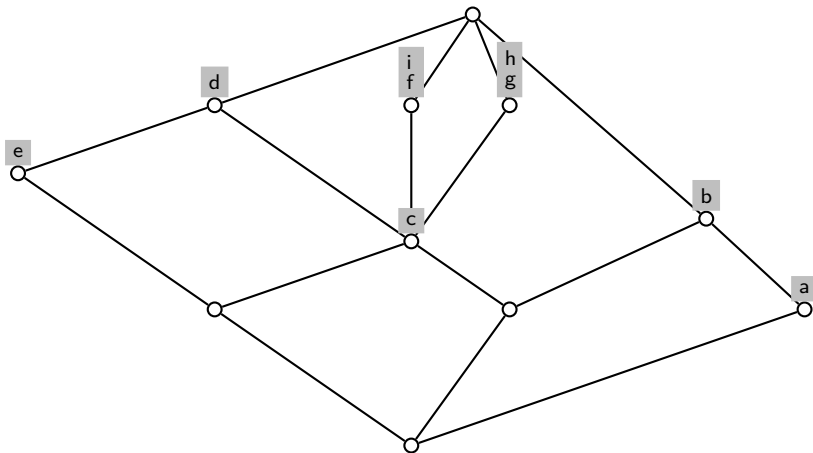
$\{\{d, e\}, \{a, b\}, \{b, c, d, f, g, h, i\}, \{f, i\}, \{c, d, e, f, g, h, i\}, \{g, h\}\}$



concept lattice

Visualize relations

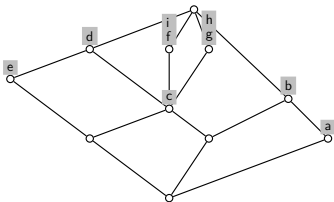
$\{\{d, e\}, \{a, b\}, \{b, c, d, f, g, h, i\}, \{f, i\}, \{c, d, e, f, g, h, i\}, \{g, h\}\}$



concept lattice

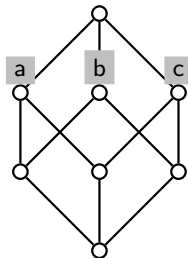
Visualize relations

$\{\{d, e\}, \{a, b\}, \{b, c, d, f, g, h, i\},$
 $\{f, i\}, \{c, d, e, f, g, h, i\}, \{g, h\}\}$



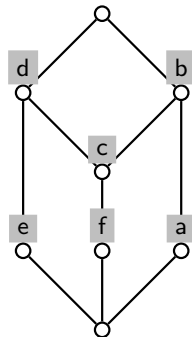
S-sortable

$\{\{a, b\}, \{b, c\}, \{a, c\}\}$



not S-sortable

$\{\{d, e\}, \{a, b\}, \{b, c, d\},$
 $\{b, c, d, f\}\}$



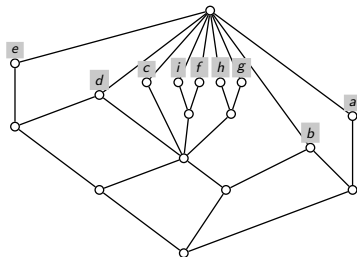
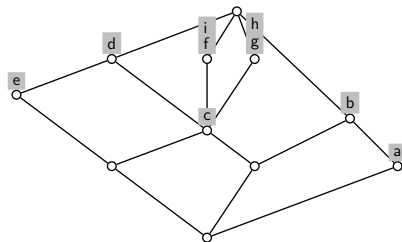
not S-sortable

Main theorem of S-sortability

A set of classes is S-sortable without duplications if one of the following equivalent statements is true:

- 1 Its concept lattice is Hasse-planar and for any element a there is a node labeled a in the S-graph.
- 2 The concept lattice of the enlarged set of classes is Hasse-planar.
- 3 The Ferrers-graph of the enlarged set of classes is bipartite.

S-sortable example

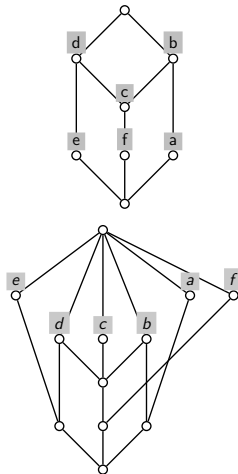


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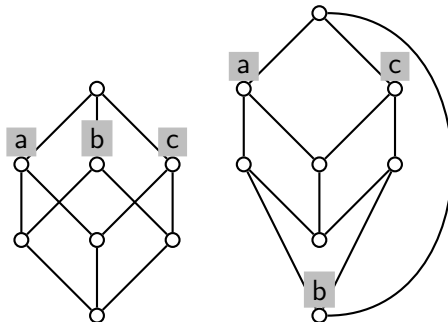
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not S-sortable example



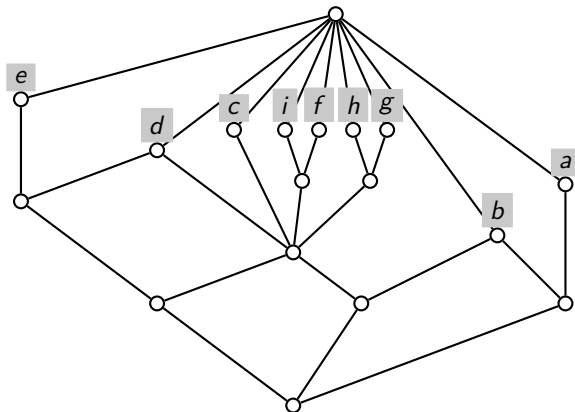
Hasse-planarity

$$\{\{a, b\}, \{a, c\}, \{b, c\}\}$$



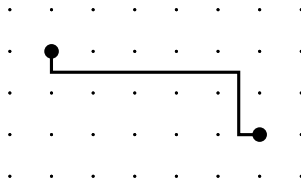
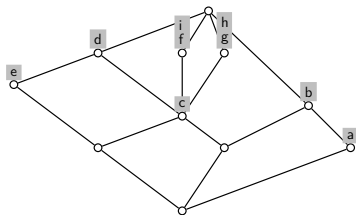
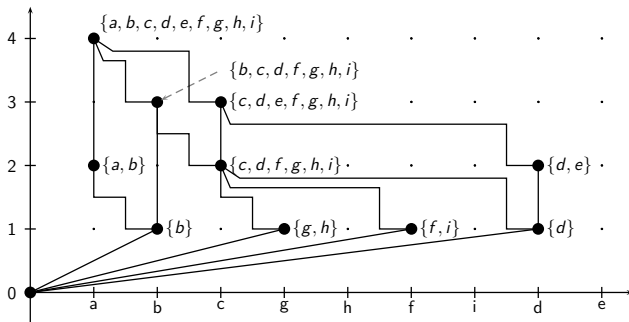
planar, but not Hasse-planar

2nd condition: Hasse-planar \Rightarrow S-sortable



$$\{\{d, e\}, \{a, b\}, \{b, c, d, f, g, h, i\}, \{f, i\}, \{c, d, e, f, g, h, i\}, \{g, h\}\}$$

2nd condition: S-sortable \Rightarrow Hasse-planar



2nd condition: evaluation

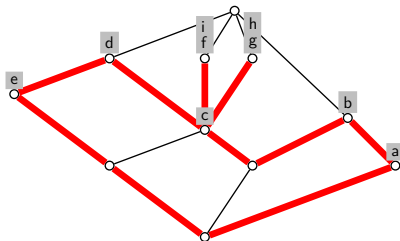
- It is of no help in the construction of S-alphabets with minimal number of markers.
- The planarity of a graph is difficult to check.

Main theorem of S-sortability

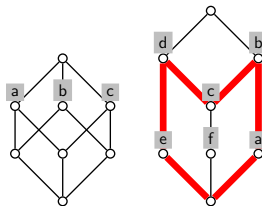
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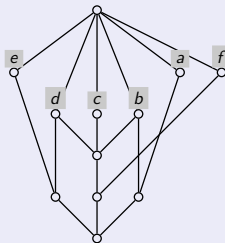
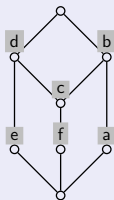
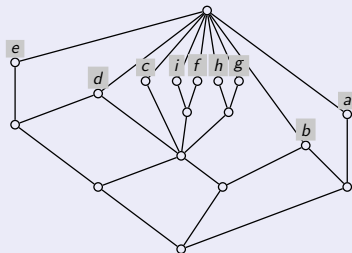
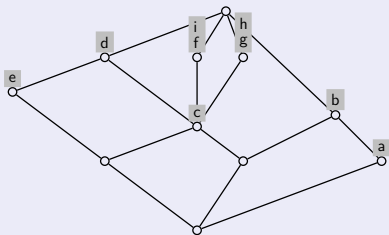
S-sortable example



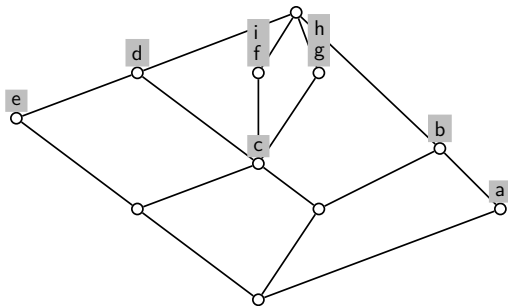
non S-sortable examples



1st condition \Leftrightarrow 2nd condition



S-alphabets with a minimal number of markers

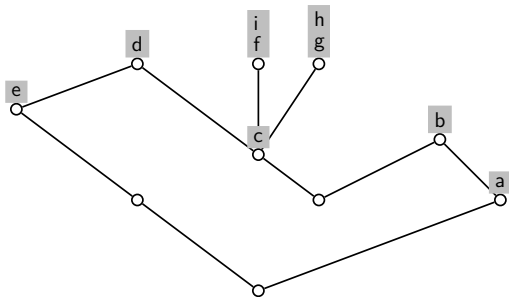


procedure

Start with the empty sequence and choose a walk through the S-graph:

- While moving upwards do nothing.
- While moving downwards along an edge add a new marker to the sequence unless its last element is already a marker.
- If a labeled node is reached, add the labels in arbitrary order to the sequence, unless it has been added before.

S-alphabets with a minimal number of markers

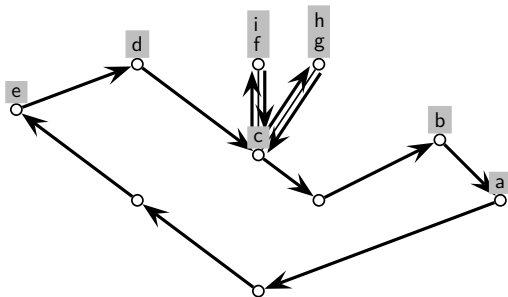


procedure

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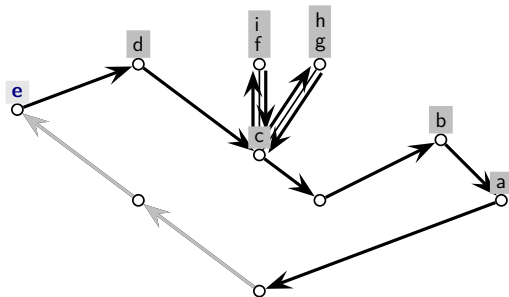


procedure

Start with the empty sequence and choose a **walk** through the S-graph:

- While moving upwards do nothing.
- While moving downwards along an edge add a new marker to the sequence unless its last element is already a marker.
- If a sound is reached, add the sound to the sequence, unless it has been added before.

S-alphabets with a minimal number of markers

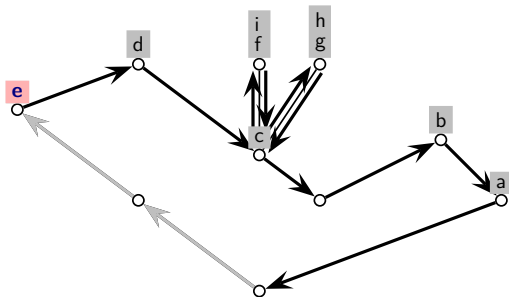


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S-alphabets with a minimal number of markers



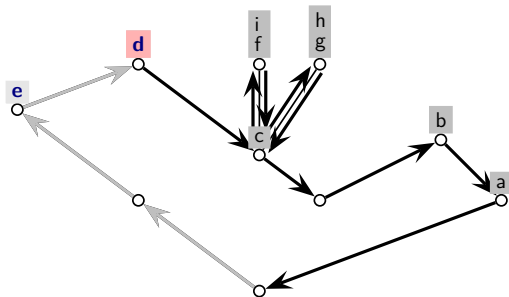
e

procedure

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- If a sound is reached, add the sound to the sequence, unless it has been added before.

S-alphabets with a minimal number of markers



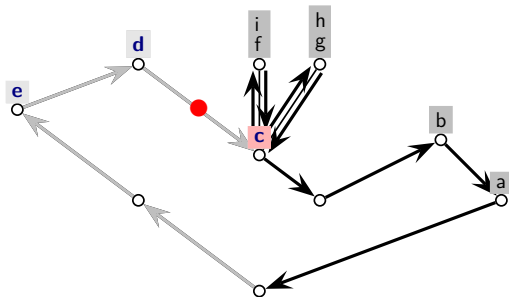
ed

procedure

Start with the empty sequence and choose a walk through the S-graph:

- While moving upwards do nothing.
- While moving downwards along an edge add a new marker to the sequence unless its last element is already a marker.
- If a sound is reached, add the sound to the sequence, unless it has been added before.

S-alphabets with a minimal number of markers



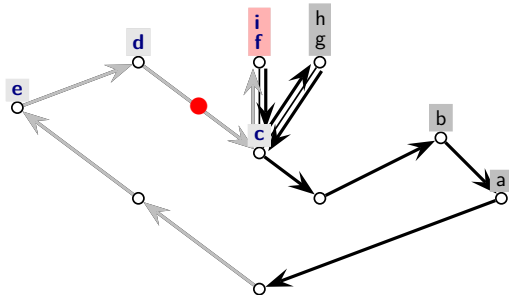
edM_1c

procedure

Start with the empty sequence and choose a walk through the S-graph:

- While moving upwards do nothing.
- While moving downwards along an edge add a new marker to the sequence unless its last element is already a marker.
- If a sound is reached, add the sound to the sequence, unless it has been added before.

S-alphabets with a minimal number of markers



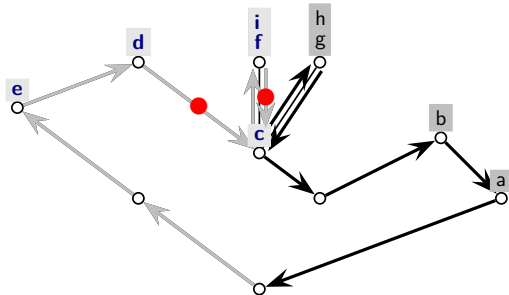
edM₁cfi

procedure

Start with the empty sequence and choose a walk through the S-graph:

- While moving upwards do nothing.
- While moving downwards along an edge add a new marker to the sequence unless its last element is already a marker.
- If a sound is reached, add the sound to the sequence, unless it has been added before.

S-alphabets with a minimal number of markers



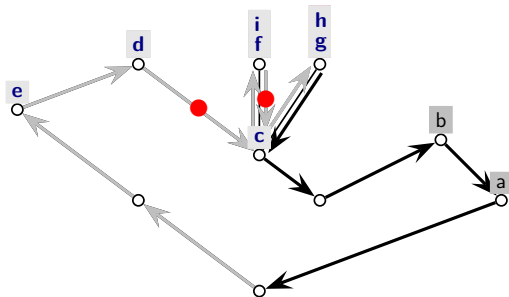
edM_1cfiM_2

procedure

Start with the empty sequence and choose a walk through the S-graph:

- While moving upwards do nothing.
- While moving downwards along an edge add a new marker to the sequence unless its last element is already a marker.
- If a sound is reached, add the sound to the sequence, unless it has been added before.

S-alphabets with a minimal number of markers



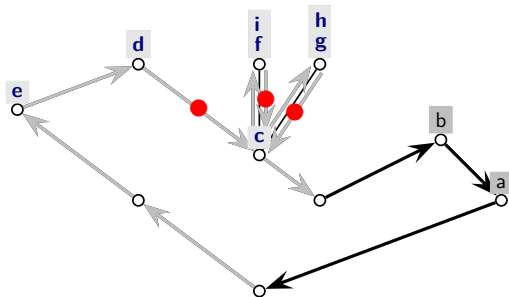
edM_1cfiM_2gh

procedure

Start with the empty sequence and choose a walk through the S-graph:

- While moving upwards do nothing.
- While moving downwards along an edge add a new marker to the sequence unless its last element is already a marker.
- If a sound is reached, add the sound to the sequence, unless it has been added before.

S-alphabets with a minimal number of markers



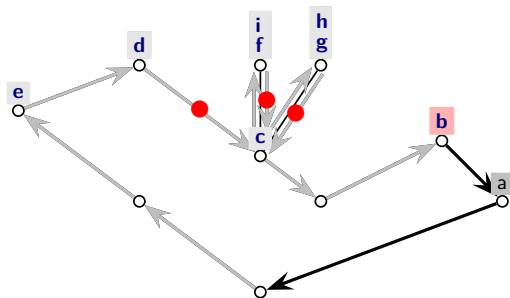
$edM_1cfiM_2ghM_3$

procedure

Start with the empty sequence and choose a walk through the S-graph:

- While moving upwards do nothing.
- While moving downwards along an edge add a new marker to the sequence unless its last element is already a marker.
- If a sound is reached, add the sound to the sequence, unless it has been added before.

S-alphabets with a minimal number of markers



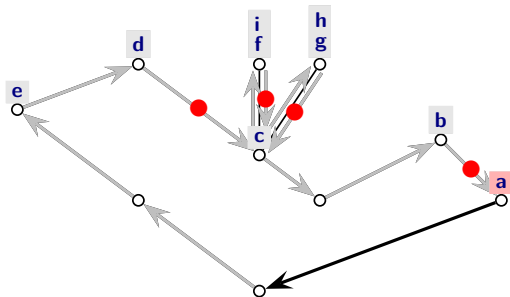
$edM_1cfiM_2ghM_3b$

procedure

Start with the empty sequence and choose a walk through the S-graph:

- While moving upwards do nothing.
- While moving downwards along an edge add a new marker to the sequence unless its last element is already a marker.
- If a sound is reached, add the sound to the sequence, unless it has been added before.

S-alphabets with a minimal number of markers



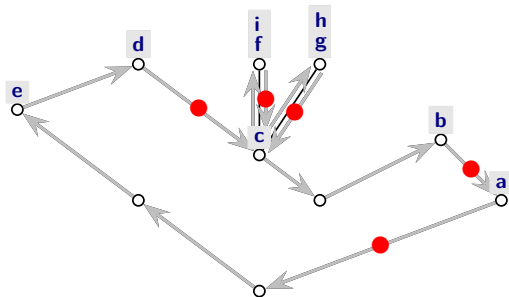
$edM_1cfiM_2ghM_3bM_4a$

procedure

Start with the empty sequence and choose a walk through the S-graph:

- While moving upwards do nothing.
- While moving downwards along an edge add a new marker to the sequence unless its last element is already a marker.
- If a sound is reached, add the sound to the sequence, unless it has been added before.

S-alphabets with a minimal number of markers



$edM_1cfiM_2ghM_3bM_4aM_5$

procedure

Start with the empty sequence and choose a walk through the S-graph:

- While moving upwards do nothing.
- While moving downwards along an edge add a new marker to the sequence unless its last element is already a marker.
- If a sound is reached, add the sound to the sequence, unless it has been added before.

1st condition: evaluation

- + Allows the construction of S-alphabets with minimal number of markers.
- The planarity of a graph is difficult to check.

Main theorem of S-sortability

A set of classes is S-sortable without duplications if one of the following equivalent statements is true:

- 1 Its concept lattice is Hasse-planar and for any element a there is a node labeled a in the S-graph.
- 2 The concept lattice of the enlarged set of classes is Hasse-planar.
- 3 The Ferrers-graph of the enlarged set of classes is bipartite.

- The Ferrers-graph can be computed directly from the set of classes.
- Its bipartity can be checked algorithmically.

► skip

3rd condition: terminology & proof

Theorem (Zschalig 2007)

The concept lattice of a formal context is Hasse-planar if and only if its Ferrers-graph is bipartite.

	a	b	c	d	e	f
0				×	×	
1		×	×	×		
2	×	×				
3		×	×			×

3rd condition: terminology & proof

Theorem (Zschalig 2007)

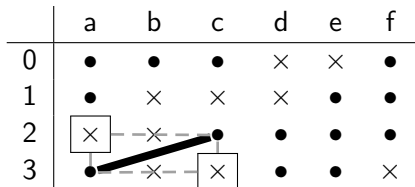
The concept lattice of a formal context is Hasse-planar if and only if its Ferrers-graph is bipartite.

	a	b	c	d	e	f
0	●	●	●	×	×	●
1	●	×	×	×	●	●
2	×	×	●	●	●	●
3	●	×	×	●	●	×

3rd condition: terminology & proof

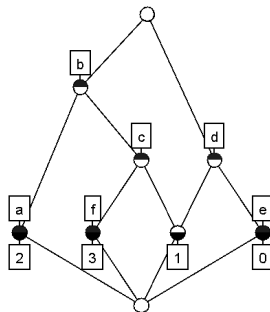
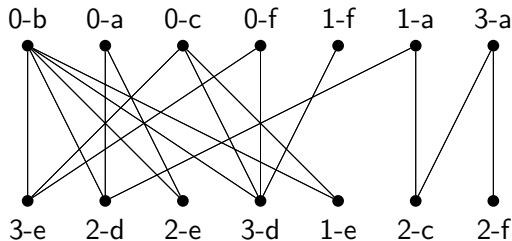
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The concept lattice of a formal context is Hasse-planar if and only if its Ferrers-graph is bipartite.

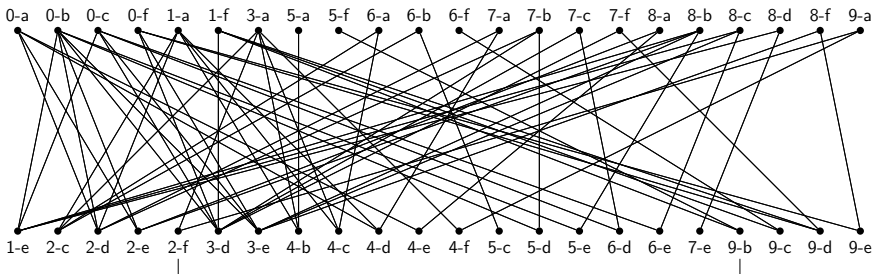
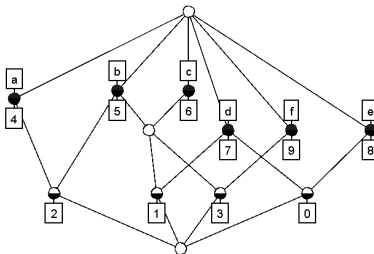


3rd condition: example

	a	b	c	d	e	f
0				×	×	
1		×	×	×		
2	×	×				
3		×	×			×



3rd condition: example



3rd condition: evaluation

- It is of no help in the construction of S-alphabets with minimal number of markers.
- + It can be checked easily by an algorithm.

Getting back to Pāṇini's problem



a·i·uṇ | ṛ·ḷk | e·oṇ | ai·auc | hayavarat |
laṇ | ṇamaṇaṇanam | jhabhañ | ghaḍhadhaṣ | jabagaḍadaś |
khaphachathathacaṭataṭav | kapay | śaṣasar | hal |

Q: Are the Śivasūtras minimal (with respect to length)?

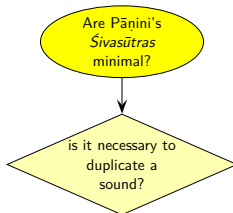
What does minimal mean?

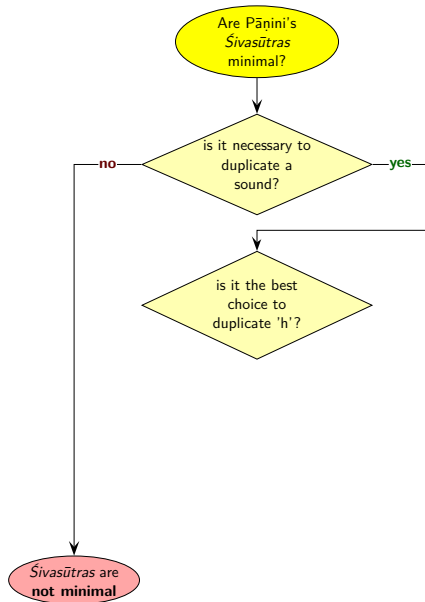
a·i·uṇ | ṛ·ḷk | e·oṇ | ai·auc | hayavarat |
laṇ | ṇamaṇaṇanam | jhabhañ | ghaḍhadhaṣ | jabagaḍadaś |
khaphachathathacaṭataṇ | kapay | śaṣasar | hal |

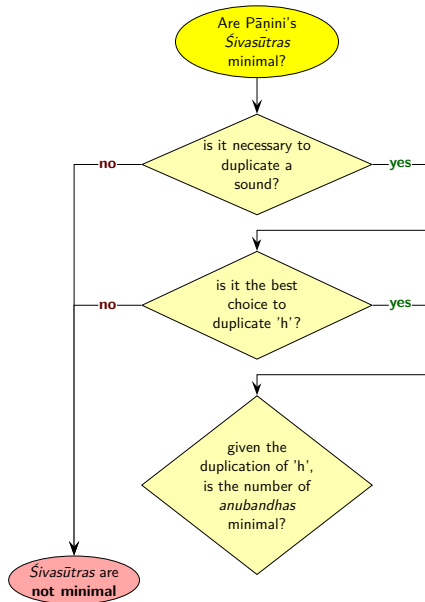
The Śivasūtras are **not minimal** if it is possible to rearrange the Sanskrit sounds in a new list with markers such that

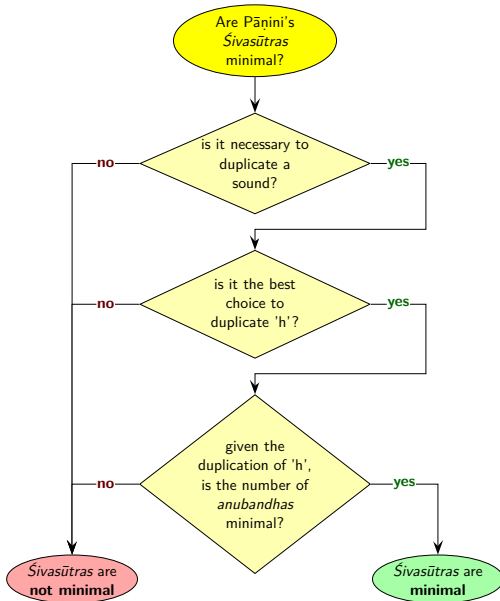
- ① each *pratyāhāra* forms an interval ending before a marker,
 - ② no sound occurs twice
 - or one sound occurs twice but less markers are needed.
- ⇒ duplicating a sound is worse than adding markers

Are Pāṇini's
Śivasūtras
minimal?





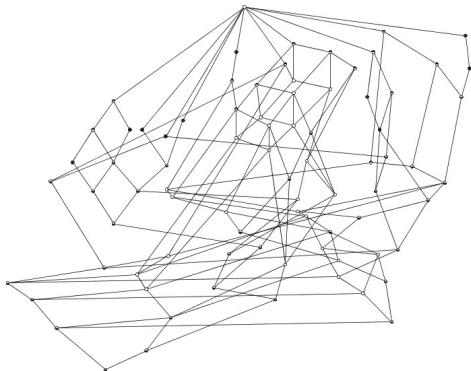




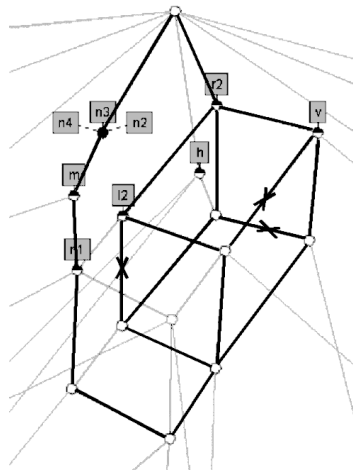
Is it necessary to duplicate a sound?

Main theorem on S-sortability (part 1a)

If a set of classes is S-sortable, then its concept lattice is Hasse-planar.



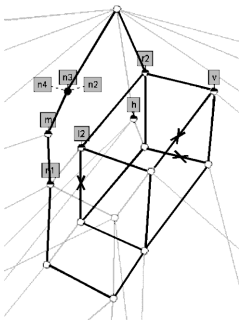
concept lattice of Pāṇini's *pratyāhāras*



Is it necessary to duplicate a sound?

Criterion of Kuratowski

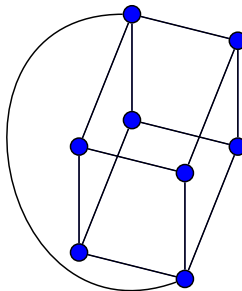
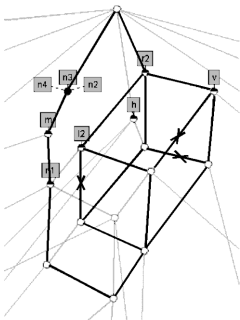
A graph which has the graph  as a minor is not planar.



Is it necessary to duplicate a sound?

Criterion of Kuratowski

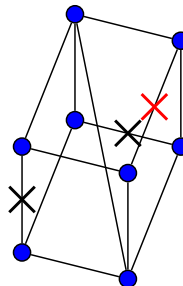
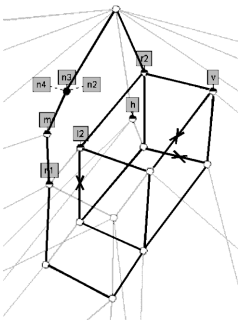
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Is it necessary to duplicate a sound?

Criterion of Kuratowski

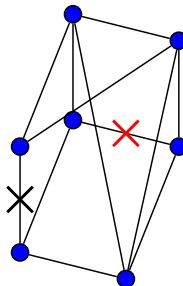
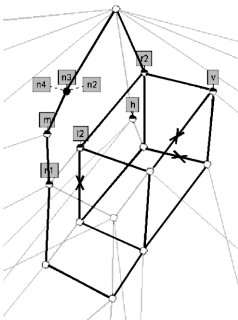
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Is it necessary to duplicate a sound?

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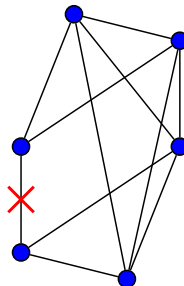
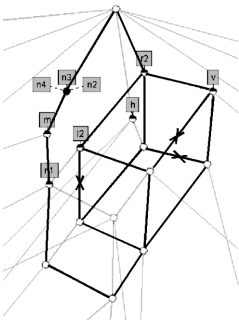
A graph which has the graph  as a minor is not planar.



Is it necessary to duplicate a sound?

Criterion of Kuratowski

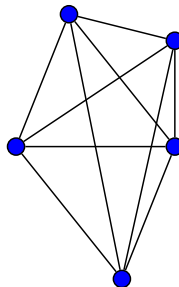
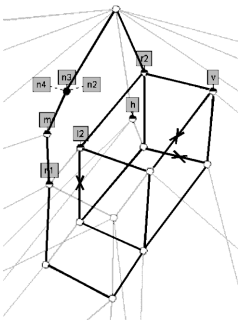
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Is it necessary to duplicate a sound?

Criterion of Kuratowski

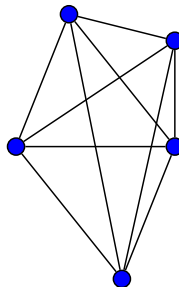
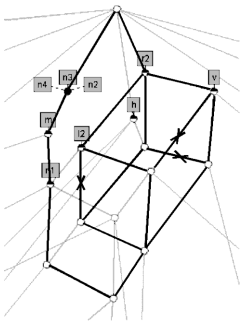
A graph which has the graph  as a minor is not planar.



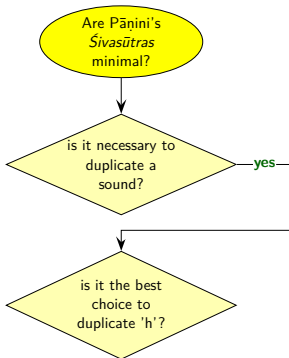
Is it necessary to duplicate a sound?

Criterion of Kuratowski

A graph which has the graph  as a minor is not planar.

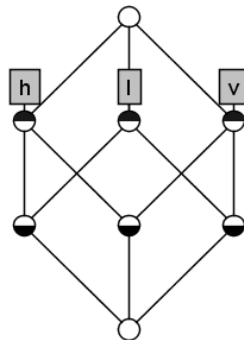


There is no S-alphabet for the set of classes given by Pāṇini's *pratyāhāras* **without** duplicated elements!

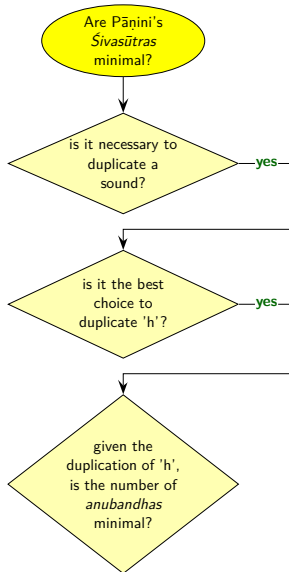


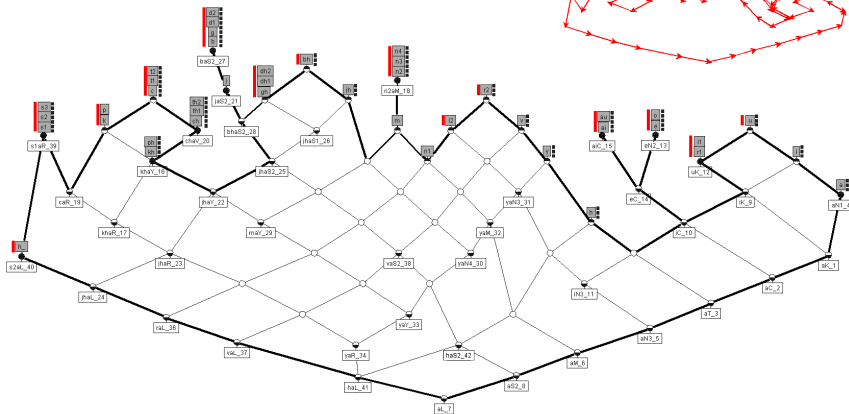
h and the independent triples

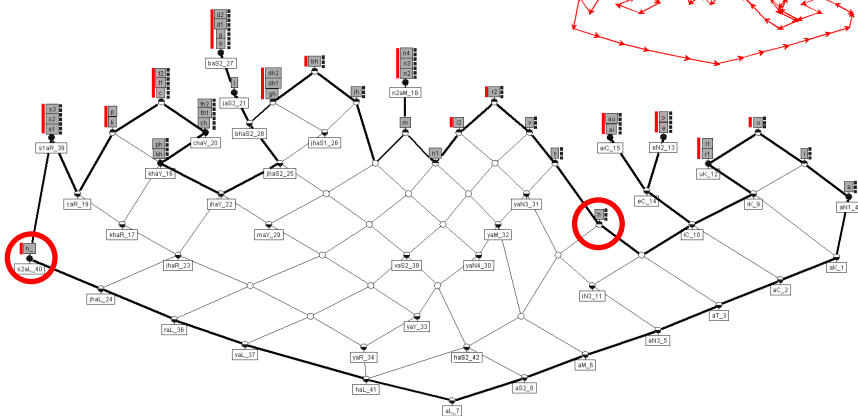
	h	l	v
$\{h, l\}$	×	×	
$\{h, v\}$	×		×
$\{v, l\}$		×	×



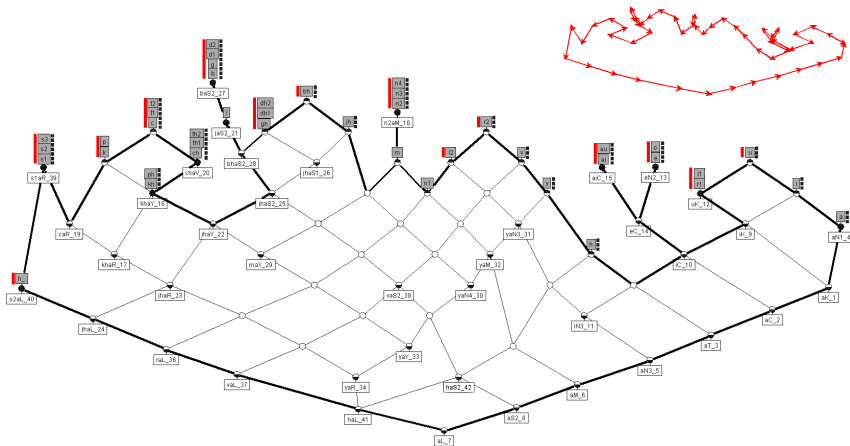
Altogether there exists 249 independent triples.
 h is included in all of them.



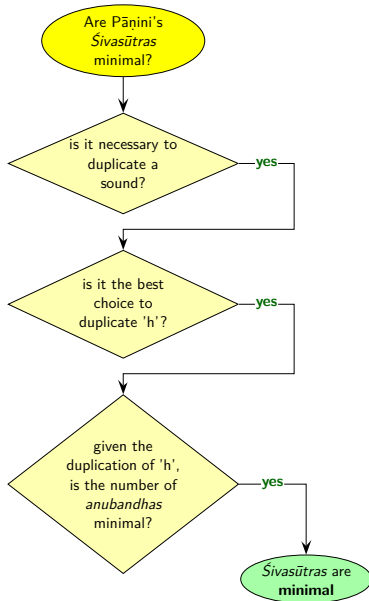




Concept lattice of Pāṇini's *pratyāhāras* with duplicated *h*



With the Śivasūtras Pāṇini has chosen one out of nearly 12 million minimal S-alphabets!



Open problems

The story is much more intricate

- We have **neither** shown that Pāṇini's technique for the representation of sound classes is optimal
- **nor** that he has used his technique in an optimal way.
 - not all sound classes are denoted by *pratyāhāras*
 - rules overgeneralize
 - *sūtra* 1.3.10: *yathāsaṃkhyamanudeśaḥ samānām*

Open problems

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- We have **neither** shown that Pāṇini's technique for the representation of sound classes is optimal
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 - not all sound classes are denoted by *pratyāhāras*
 - rules overgeneralize
 - *sūtra* 1.3.10: *yathāsaṃkhyamanudeśaḥ samānām*

$$\begin{aligned}
&\langle a, i, u, M_1, \{r, l\}_1, M_2, \{\langle \{e, o\}_2, M_3 \rangle, \langle \{ai, au\}_3, M_4 \rangle\}_4, \\
&\quad h, y, v, r, M_5, l, M_6, \tilde{n}, m, \{\dot{n}, \eta, n\}_5, M_7, jh, bh, M_8, \\
&\quad \{gh, \dot{d}h, dh\}_6, M_9, j, \{b, g, \dot{d}, d\}_7, M_{10}, \{kh, ph\}_8, \{ch, \dot{t}h, th\}_9, \\
&\quad \{c, \dot{t}, t\}_{10}, M_{11}, \{k, p\}_{11}, M_{12}, \{\acute{s}, \grave{s}, s\}_{12}, M_{13}, h, M_{14} \rangle
\end{aligned}$$

$$\begin{aligned}
&\frac{2!}{\{ \}_1} \times \frac{2!}{\{ \}_2} \times \frac{2!}{\{ \}_3} \times \frac{2!}{\{ \}_4} \times \frac{3!}{\{ \}_5} \times \frac{3!}{\{ \}_6} \times \frac{4!}{\{ \}_7} \times \frac{2!}{\{ \}_8} \times \frac{3!}{\{ \}_9} \times \frac{3!}{\{ \}_{10}} \times \frac{2!}{\{ \}_{11}} \times \frac{3!}{\{ \}_{12}} \\
&= 2 \times 2 \times 2 \times 2 \times 6 \times 6 \times 24 \times 2 \times 6 \times 6 \times 2 \times 6 = 11\,943\,936
\end{aligned}$$

Some numbers

- Pāṇini denotes 42 sound classes by *pratyāhāras*.
- The *Śivasūtras* allow the construction of 281 *pratyāhāras*.
- $2^{42} - 43 (> 2 \cdot 10^{12})$ possible sound classes.
- 11 (resp. 10, if unmarked classes are permitted) binary features are necessary to denote Pāṇini's *pratyāhāras* ($\Rightarrow 2^{11} = 2048$, resp. $2^{10} = 1024$ classes can be constructed).
- Pāṇini has chosen 1 out of 11.943.936 minimal S-alphabets
- The 42 sounds can be ordered in nearly 43! ($> 6 \cdot 10^{52}$) lists in which *h* occurs twice.

Literature

-  Kiparsky, P. (1991), Economy and the construction of the Śivasūtras. In: M. M. Deshpande & S. Bhate (eds.), *Pāṇinian Studies*, Michigan: Ann Arbor.
-  Petersen, W. (2008), Zur Minimalität von Pāṇinis Śivasūtras – Eine Untersuchung mit Mitteln der Formalen Begriffsanalyse. PhD thesis, university of Düsseldorf.
-  Petersen, W. (2009), On the Construction of Sivasutra-Alphabets. In: A. Kulkarni and G. Huet (eds.): *Sanskrit Computational Linguistics*. LNCS 5406, Springer.
-  Staal, F. (1962), A Method of Linguistic Description. *Language* **38**, 1-10.
-  Zschalig, C. (2007), Bipartite Ferrers-graphs and planar concept lattices. In: S. O. Kuznetsov and S. Schmidt (eds.): *Proceedings of the 5th ICFCA*. LNCS 4390, p. 313–327, Springer.

Origin of Pictures

- libraries (left):
<http://www.meduniwien.ac.at/medizinischepsychologie/bibliothek.htm>
- libraries (middle): <http://www.math-nat.de/aktuelles/allgemein.htm>
- libraries (right):
<http://www.geschichte.mpg.de/deutsch/bibliothek.html>
- warehouses:
http://www.metrogroup.de/servlet/PB/menu/1114920_l1/index.html
- stores: <http://www.einkaufsparadies-schmidt.de/01bilder01/>