# Decision Problems Introduction to Formal Language Theory — day 5

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A decision problem is a problem of the form "Given  $(x_1, \ldots, x_n)$ , can we decide whether *y* holds?"

- A tuple  $(x_1, \ldots, x_n)$  is called an instance of the problem.
- A tuple (*x*<sub>1</sub>,..., *x<sub>n</sub>*) for which *y* holds is called a positive instance of the problem.

- Problems have the form: "Can we decide for every x whether it has property P?"
- Languages as problems: "Can we decide for every word whether it belongs to L?"
- Problems as languages: "The language of all x which have property P."

#### examples:

- Can we decide for any pair (*M*, *w*) consisting of a Turing machine *M* and a word *w* whether *M* halts on *w*?
- Can we decide for any pair (G<sub>1</sub>, G<sub>2</sub>) of two context-free grammars whether L(G<sub>1</sub>) = L(G<sub>2</sub>)?
- Can we decide for any context-free grammar G whether  $L(G) = \emptyset$ ?

#### problem instances versus problems

- Single instances are not problems! Whether 'S → a' generates a word is simple to answer, but not the general problem ranging over all possible instances.
- Problems can be represented by sets with positive instances as elements.

#### decidabiltiy

A language  $L \subseteq \Sigma^*$  is decidable if its *characteristic function*  $\chi_L : \Sigma^* \to \{0, 1\}$  is computable:

$$\chi_L(w) = \begin{cases} 1, & w \in L \\ 0, & w \notin L \end{cases}$$

A language  $L \subseteq \Sigma^*$  is semi-decidable if  $\chi'_L : \Sigma^* \to \{0, 1\}$  is computable:

$$\chi_L(w) = \begin{cases} 1, & w \in L \\ undefined, & w \notin L \end{cases}$$



- *L* is decidable if and only if *L* and  $\overline{L}$  are semi-decidable.
- A language *L* is recursively enumerable (RE) if and only if *L* is semi-decidable.

**Given:** grammars  $G = (N, \Sigma, S, R)$ ,  $G' = (N', \Sigma', S', R')$ , and a word  $w \in \Sigma$ : word problem: Is *w* derivable from *G*, i.e.  $w \in L(G)$ ? emptiness problem: Does *G* generate a nonempty language, i.e.  $L(G) \neq \emptyset$ ? equivalence problem: Do *G* and *G'* generate the same language, i.e. L(G) = L(G')?

	ТуреЗ	Type2	Type1	Туре0
word problem	D	D	D	U
emptiness problem	D	D	U	U
equivalence problem	D	U	U	U

D: decidable; U: undecidable

- word problem for Type1: use the property that the derivation string does not shrink in any derivation step.
- emptyness problem for Type2: bottom up argument over the non-terminals from which terminal strings can be derived.
- equivalence problem for Type3: check via minimal automaton.

An universal Turing machine U is a TM that simulates arbitrary other TMs. It takes as input

- the description of a Turing machine M and
- an input string w

and accepts w if and only if M accepts w.

### Construction idea: Use a 2-tape Turing machine

- Ist tape: encoding of M
- 2nd tape: w

The universal machine reads the code of M on tape 1 to see what to do with the word on tape 2 (tape 1 is not changed).

### Gödel numbering

A Gödel numbering is a function  $G: M \to \mathbb{N}$  with

- G is injective
- G(M) is decidable
- $G: M \to \mathbb{N}$  and  $G^{-1}: G(M) \to M$  are computable

Gödel numbering of TMs (using binary code)

• Given  $M = (Q, \Sigma, \Gamma, \delta, q_1, \Box, F)$ , we assume that

$$Q = \{q_1, q_2, ...\}$$
  

$$\Gamma = \{X_1, X_2, ...\}$$
  

$$\Box = X_1$$
  

$$F = \{q_2\}$$
  

$$D_1 = R, D_2 = L$$

• Code each transition  $\delta(q_i, X_j) = (q_k, X_l, D_m)$  as  $0^i 10^j 10^k 10^l 10^m$ 

- Note that this code never has two successive 1's.
- Code *M* by concatenating all transition codes  $C_i$  with '11'-strings as separators:  $G(M) = 11C_111C_211C_3...11C_n.$
- $M \mapsto G(M)$  is a Gödel numbering of Turing machines.

Note:  $\{G(M)|M \text{ is a TM}\}$  and  $\{M|M \text{ is a TM}\}$  are countable sets.

### Halting problem

# $H = \{G(M) \# w | M(w) \text{ halts}\}$

- Given a Turing machine *M* and an input word *w*.
- Does M halt if it runs on input w?

	w <sub>1</sub>	<i>w</i> <sub>2</sub>	W3	<i>w</i> 4	<i>W</i> 5	w <sub>6</sub>	<b>W</b> 7	W <sub>8</sub>	Wg
$G_1$	0	1	1	0	1	0	0	1	1
$G_2$	0	1	0	1	1	1	0	1	0
$G_3$	1	0	1	0	1	0	1	0	1
$G_4$	0	1	1	1	0	1	0	1	1
$G_5$	0	1	0	1	0	1	1	0	1
$G_6$	1	1	0	1	0	1	1	0	0
$G_7$	0	1	0	1	0	1	0	1	0
$G_8$	1	1	1	0	1	0	1	0	1
$G_9$	1	1	0	1	0	1	1	1	<mark>1</mark>
÷	:	÷	÷	÷	÷	÷	÷	÷	÷

The halting problem is undecidable.

Proof by a diagonal argument:

- Assume that the halting problem is decidable.
- ⇒ there is a TM *H* which computes for every TM *M* and every word *w*, whether *M* halts on *w*.
  - Let  $w_i$  be the i-th word and  $G_i$  the TM with the i-th Gödel number.
- From H construct a second TM H' which takes a word w<sub>i</sub> as input and acts as follows:
  - ► Whenever *H* outputs 1 for (*G<sub>i</sub>*, *w<sub>i</sub>*), *H'* goes into an endless loop.
  - Whenever H outputs 0 for (G<sub>i</sub>, w<sub>i</sub>), H' halts.
- $\Rightarrow$  H' is a TM of which the Gödel number is not in the matrix.
- $\Rightarrow$  the assumption is wrong; the halting problem is undecidable.

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Given two languages  $L \subseteq \Sigma^*$  and  $K \subseteq \Gamma^*$ . *L* is reducible to *K* (in symbols  $L \leq K$ ) if there exists a total function  $f : \Sigma^* \to \Gamma^*$ , such that

• f is computable and

• 
$$w \in L \Leftrightarrow f(x) \in K$$
 for all  $w \in \Sigma^*$ 

#### Lemma

- If  $L \leq K$  and K is decidable, then L is decidable.
- If *L* ≤ *K* and *K* is semi-decidable, then *L* is semi-decidable.
- If *L* ≤ *K* and *L* is undecidable, then *K* is undecidable.



# $H_0 = \{G(M) | M(\epsilon) \text{ halts} \}$

- Given a Turing machine M.
- Does *M* halt if it runs on input  $\epsilon$ ?

The halting problem on the empty tape is undecidable.

Proof by reduction  $H \leq H_0$ :

- Let G(M) # w be an instance of H.
- Define a Turing machine  $M_w$  which starts with the empty tape, writes w onto the tape, and simulates M on w.
- $f: G(M) \# w \mapsto G(M_w)$  is a computable function and
- $G(M) \# w \in H \Leftrightarrow G(M_w) \in H_0$
- $\Rightarrow$   $H_0$  is undecidable.

If *M* is a Turing machine let  $f_M$  be the function computed by *M*. A functional property of *M*, i.e. a property of  $f_M$  is non-trivial if there is at least one Turing machine which has the property and one which has it not.

### Theorem of Rice

Let *P* be a non-trivial property of Turing machines.

- Given a Turing machine M.
- Does *M* has property *P*?

Any non-trivial property of a Turing machine is undecidable.

### examples of non-trivial properties

- The computed function is constant.
- The Turing machine computes the successor function.
- The Turing machine computes a total function.

#### Proof of Rice's theorem

Given a non-trivial functional property. Proof by reduction  $H_0 \leq P$ :

- Construct a TM  $M_{\perp}$  which never halts.
- Assume  $M_{\perp}$  does not have property P (argument for  $G(M_{\perp}) \in P$  is analogous).
- As *P* is non-trivial there is a TM  $M_P$  with  $G(M_P) \in P$ .
- Construct a new TM M'. For any input w
  - M' first computes M(e) and if it halts
  - M' computes M<sub>P</sub>(w)

If  $G(M) \notin H_0$ :  $M(\epsilon)$  does not halt and M' computes  $M_{\perp}$ , thus  $G(M') \notin P$ If  $G(M) \in H_0$ :  $M(\epsilon)$  does halt and M computes  $M_P$ , thus  $G(M') \in P$ .

- As  $f : G(M) \mapsto G(M')$  is computable and  $G(M) \in H_0 \Leftrightarrow G(M') \in P$ , we proved  $H_0 \leq P$ .
- As H<sub>0</sub> is undecidable, P is undecidable as well.



Given: A finite set of word pairs  $(x_1, y_1), \dots, (x_k, y_k)$ , with  $x_i, y_i \in \Sigma^+$ . Question: Is there a sequence of indices  $i_1, i_2, \dots, i_n \in \{1, 2, \dots, k\}$  such that  $x_{i_1}x_{i_2}\dots x_{i_n} = y_{i_1}y_{i_2}\dots y_{i_n}$ ?





### PCP: complex example



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#### Modified Post's Correspondence Problem (MPCP)

Given: A finite set of word pairs  $(x_1, y_1), \dots, (x_k, y_k)$ , with  $x_i, y_i \in \Sigma^+$ . Question: Is there a sequence of indices  $i_1, i_2, \dots, i_n \in \{1, 2, \dots, k\}$  with  $i_1 = 1$  such that  $x_{i_1} x_{i_2} \dots x_{i_n} = y_{i_1} y_{i_2} \dots y_{i_n}$ 

MP	CP														PC	P			
$\frac{\Sigma}{1} = \frac{1}{2}$	= {( dex	D, 1	} <i>x<sub>i</sub></i> 10 10 11	0	<i>y</i> ; 1 0 1	0 1 11	_						_1	$\stackrel{r}{ ightarrow}$	Σ ir 1 2 3 4	= {0, ndex	1} ∪ {#,\$} <u>x;</u> #1#0#0# 1#1# &	} <u>yi</u> #1#0 #0#1 #1#1#1) #&	
1	0	0	1	0	1	1													_
1	0	0	1	1	1	1										$\pmb{p}\in$	MPCP ⇔	$f(p) \in PCP$	
#	1	#	0	#	0	#	1	#	0	#	1	#	1	#	&	MP	$CP \leq PCP$	2	
#	1	#	0	#	0	#	1	#	1	#	1	#	1	#	&				

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**Decision Problems** 

### The MPCP is undecidable, proof by $H \leq MPCP$

- To prove  $H \leq MPCP$  we need a computable reduction function  $f: H \rightarrow MPCP$  such that  $G(M) \in H \Leftrightarrow f(M) \in MPCP$ .
- A machine-word pair (*M*, *w*) is an instance of *H*, i.e. *G*(*M*)#*w* ∈ *H*, iff there is a sequence of configurations c<sub>0</sub>, c<sub>1</sub>, c<sub>2</sub>...c<sub>f</sub> with c<sub>0</sub> = q<sub>0</sub>w, c<sub>i</sub> ⇒ c<sub>i+1</sub>, and c<sub>f</sub> has a final state.
- The idea is to code this into a MPCP problem:



Be careful, this only shows the main idea. We are oversimplifying here as neither the set of  $c_i \Rightarrow c_{i+1}$  nor the set of  $c_f$ 's needs to be finite. For a formal proof see Hopcroft & Ullman 1979.

### Proposition

PCP restricted to words over the alphabet  $\{0,1\}$  is undecidable.

Given a PCP instance *p* over an alphabet {*a*<sub>1</sub>,..., *a<sub>k</sub>*} construct a PCP instance *p'* over {0, 1} by replacing every *a<sub>i</sub>* by 01<sup>*i*</sup>.

• 
$$p \in PCP \Leftrightarrow p' \in PCP$$

 $\Rightarrow \textit{PCP} \leq \textit{PCP}_{\{0,1\}}$ 

### Undecidable grammar problems

### Proposition

Given two context-free grammars  $G_1$ ,  $G_2$ , the following problems are undecidable:

- Is  $L(G_1) \cap L(G_2) = \emptyset$ ? ( $GP_{\cap,\emptyset}$ )
- Is  $L(G_1) \cap L(G_2)$  infinite? ( $GP_{\cap,\infty}$ )
- Is  $L(G_1) \cap L(G_2)$  context-free? ( $GP_{\cap, CF}$ )
- Is  $L(G_1) \subseteq L(G_2)$ ? ( $GP_{\subseteq}$ )
- *Is*  $L(G_1) = L(G_2)$ ? (*GP*<sub>=</sub>)

## Proposition

Given a context-free grammars G, the following problems are undecidable:

- Is G ambiguous?
- Is L(G) infinite?
- Is  $L(G_1) \cap L(G_2)$  context-free?
- Is L(G) regular?

#### Encode PCPs as grammars

Given a PCP instance  $\{(x_1, y_1), (x_2, y_2), \dots, (x_k, y_k)\}$  over  $\{0, 1\}$ , construct two grammars

 $S \rightarrow A\$B$   $A \rightarrow i_1Ax_1|\dots|i_kAx_k$   $G_1: A \rightarrow i_1x_1|\dots|i_kx_k$   $B \rightarrow y_1^BBi_1|\dots|y_k^BBi_k$   $B \rightarrow y_1^Ri_1|\dots|y_k^Ri_k$ 

 $G_2: \begin{array}{ccc} S & \rightarrow & i_1 S i_1 | \dots | i_k S i_k | T \\ T & \rightarrow & 0 T 0 | 1 T 1 | \$ \end{array}$ 

Grammar G<sub>1</sub> generates words of the form

 $i_{n_1} i_{n_2} \cdots i_{n_k} x_{n_k} \cdots x_{n_2} x_{n_1} \$ y_{m_1}^{R_1} y_{m_2}^{R_2} \cdots y_{m_j}^{R_j} i_{m_j} \cdots i_{m_2} i_{m_1}$ Grammar  $G_2$  generates words of the form  $i_{n_1} i_{n_2} \cdots i_{n_k} 1 1 0 \cdots 1 \$ 1 \cdots 0 1 1 i_{n_k} \cdots i_{n_2} i_{n_1}$ 

 $L(G_1) \cap L(G_2)$  consists of words of the form:

 $i_{n_1} \dots i_{n_k} v \$ v^R i_{n_k} \dots i_{n_1}$  with  $v = x_{n_1} \dots x_{n_k}$  and  $v^R = y_{n_k}^R \dots y_{n_1}^R$ 

#### to prove:

Given two context-free grammars  $G_1$ ,  $G_2$ , the following problems are undecidable:

- Is  $L(G_1) \cap L(G_2) = \emptyset$ ?  $(GP_{\cap,\emptyset})$
- Is  $L(G_1) \cap L(G_2)$  infinite?  $(GP_{\cap,\infty})$
- Is  $L(G_1) \cap L(G_2)$  context-free?  $(GP_{\cap, CF})$
- Recall,  $L(G_1) \cap L(G_2)$  consists of words of the form:  $i_{n_1} \dots i_{n_k} v \$ v^R i_{n_k} \dots i_{n_1}$  with  $v = x_{n_1} \dots x_{n_k}$  and  $v^R = y_{n_k}^R \dots y_{n_1}^R$
- Hence, the PCP instance  $\{(x_1, y_1), (x_2, y_2), \dots, (x_k, y_k)\}$  has a solution if and only if  $L(G_1) \cap L(G_2) \neq \emptyset$ .
- $\Rightarrow$  *PCP*  $\leq$  *GP*<sub> $\cap,\emptyset$ </sub>, the problem whether *L*(*G*<sub>1</sub>)  $\cap$  *L*(*G*<sub>2</sub>) =  $\emptyset$  is undecidable.
- If a PCP instance has one solution it has infinitely many solutions.
- $\Rightarrow$  *PCP*  $\leq$  *GP*<sub> $\cap,\infty$ </sub> the problem whether *L*(*G*<sub>1</sub>)  $\cap$  *L*(*G*<sub>2</sub>) is infinite is undecidable.
- If  $L(G_1) \cap L(G_2) \neq \emptyset$  then  $L(G_1) \cap L(G_2)$  is not context-free (Pumping-Lemma).
- $\Rightarrow$  *PCP*  $\leq$  *GP*<sub> $\cap,CF$ </sub>, the problem whether *L*(*G*<sub>1</sub>)  $\cap$  *L*(*G*<sub>2</sub>) is context-free is undecidable.

### Proposition

Deterministic context-free grammars are closed under complement. There is a computable function f such that for each context-free grammar G, f(G) is a context-free grammar with  $\overline{L(G)} = L(f(G))$ 

For a proof see Hopcroft & Ullman 1979.

#### to prove:

Given two context-free grammars G, G', the following problems are undecidable:

- Is  $L(G) \subseteq L(G')$ ? ( $GP_{\subset}$ )
- Is L(G) = L(G')? (GP\_=)
- Note that the grammars G<sub>1</sub> and G<sub>2</sub> are deterministic.
- $L(G_1) \cap L(G_2) = \emptyset$  if and only if  $L(G_1) \subseteq \overline{L(G_2)}$
- $\Rightarrow GP_{\cap,\emptyset} \leq GP_{\subset}$ , the problem whether  $L(G) \subseteq L(G')$  is undecidable.
- $L(G) \subseteq L(G')$  if and only if  $L(G) \cup L(G') = L(G')$ .
- $\Rightarrow$  the problem whether L(G) = L(G') is undecidable.

### Undecidable grammar problems (proofs)

Given a context-free grammar G, the following problems are undecidable:

- Is G ambiguous? (GP<sub>amb</sub>)
- Is L(G) context-free? (GP<sub>CF</sub>)
- Is L(G) regular? (GPreg)
- Let  $G_1$  and  $G_2$  be as before. Let  $G_3$  be the grammar which generates  $L(G_1) \cup L(G_2)$ .
  - The instance of the PCP problem has a solution iff there exists a word w ∈ L(G<sub>3</sub>) which has two derivation trees (one from G<sub>1</sub> and one from G<sub>2</sub>).
  - $\Rightarrow$  *PCP*  $\leq$  *GP*<sub>amb</sub>, the problem whether a context-free grammar is ambiguous is undecidable.
- Remember,  $G_1$  and  $G_2$  are deterministic and  $f(G_1)$ ,  $f(G_2)$  generate the complement languages. Let  $G_4$  be the grammar which generates  $L(G_4) = L(f(G_1)) \cup L(f(G_2)) = \overline{L(G_1)} \cup \overline{L(G_2)} = \overline{L(G_1) \cap L(G_2)}$ 
  - ▶ The instance of the PCP problem has a solution iff  $L(G_1) \cap L(G_2) = \overline{L(G_4)}$  is not context-free.
  - ⇒  $GP_{\cap,CF} \leq GP_{CF}$  The problem whether the complement of a context-free language is context-free is undecidable.
- L(G<sub>1</sub>) ∩ L(G<sub>2</sub>) = Ø iff L(G<sub>4</sub>) = Σ\*. Remember: For regular languages it is easy to check whether L = Σ\*.
  - $\Rightarrow GP_{\cap,\emptyset} \leq GP_{reg}$  The problem whether a context-free grammar generates a regular language is undecidable.